



ABIMS⁴

Cluster Initiation



édition

Cycle de formation 2021

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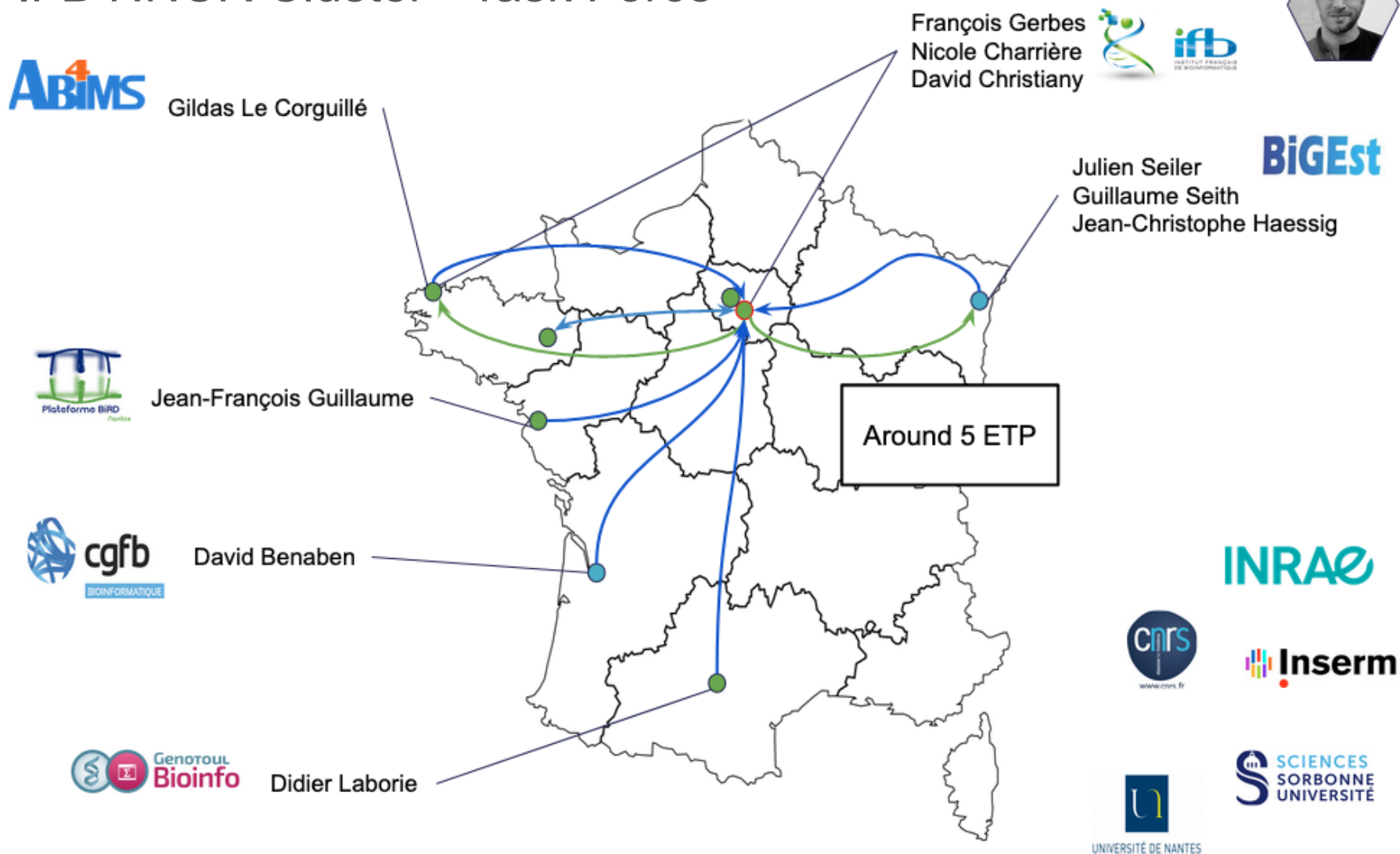
<http://abims.sb-roscoff.fr/resources/cluster/>

<http://abims.sb-roscoff.fr/resources/cluster/howto#slurm>

<https://ifb-elixirfr.gitlab.io/cluster/doc/>

- user guide
- advanced guide
- Cookbook

IFB NNCR Cluster - Task Force

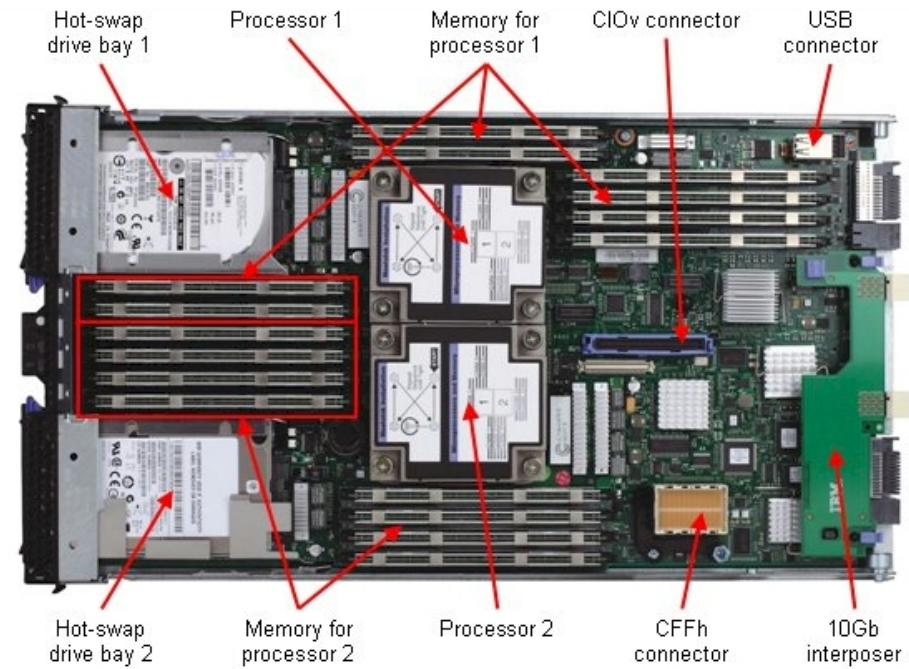


Principle

- Aggregation of computers / machines
 - Machine = node
- Distributed computing + shared access
- Transparent management for users
- Community system → rules!



Hardware





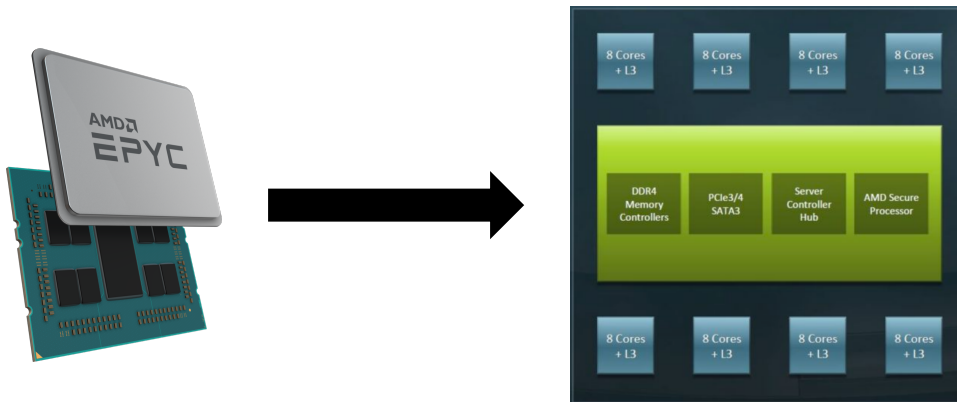
DISTRIBUTED COMPUTING

Distributed computing

- Distribution
 - Make a job as atomic as possible
 - Simple and robust
 - Linear gain
- Generate independent tasks
 - Split the data
 - Change parameters

CPU - Core CPU - Threads ...

A microprocessor is a physical chip



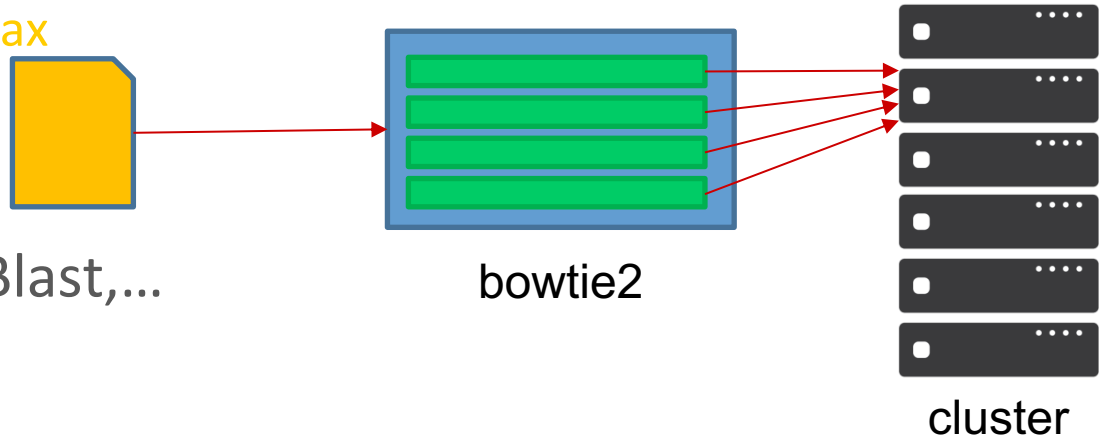
~~Core = CPU = Central Processing Unit~~

At ABiMS, the last 4 nodes:

1 node = 2 sockets = 2 microprocessors = 2 x 64 cores = 128 x 2 threads = 256 "CPU"

- Thread

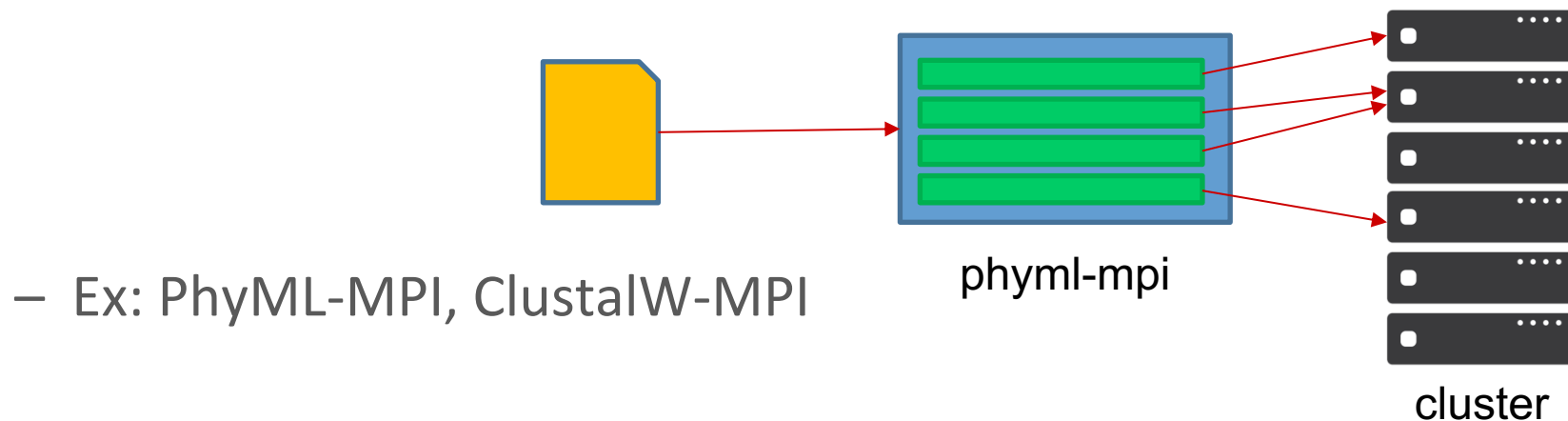
- Tasks running on the same machine but on several CPU or core
- Shared memory
- Nonlinear gain
 - For Blast, 4 CPU max



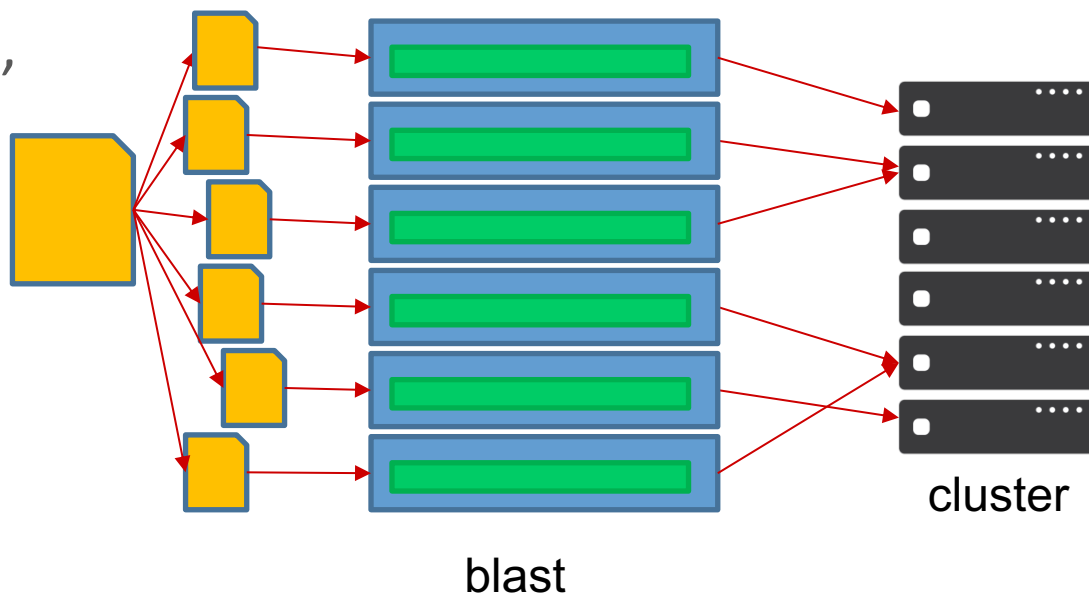
- Ex: Bowtie2, CLC, Blast,...

Parallel computing

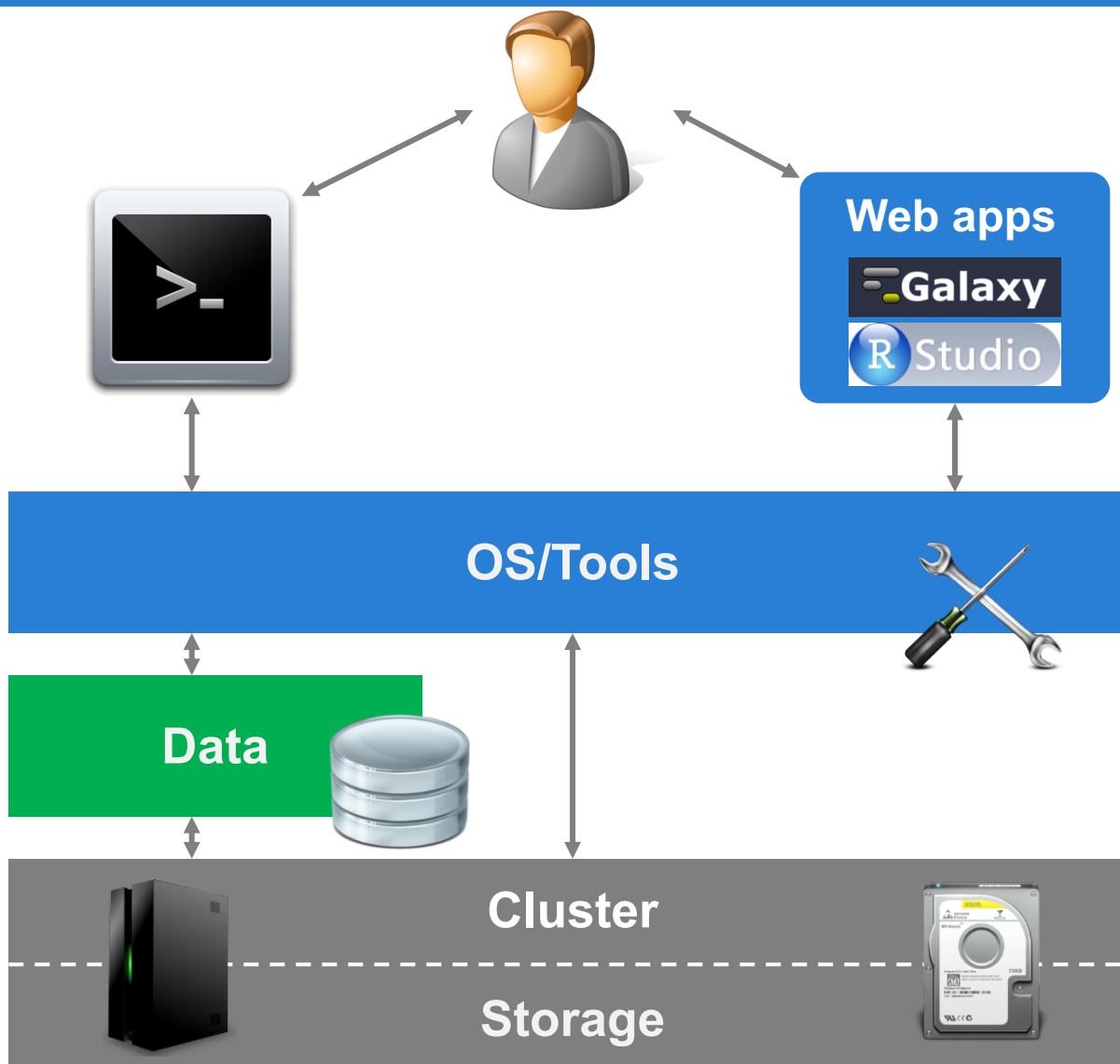
- MPI (Message Parsing Interface)
 - Tasks are running on different machines
 - Communication between tasks over the network
 - Variable gain. Nonlinear in general



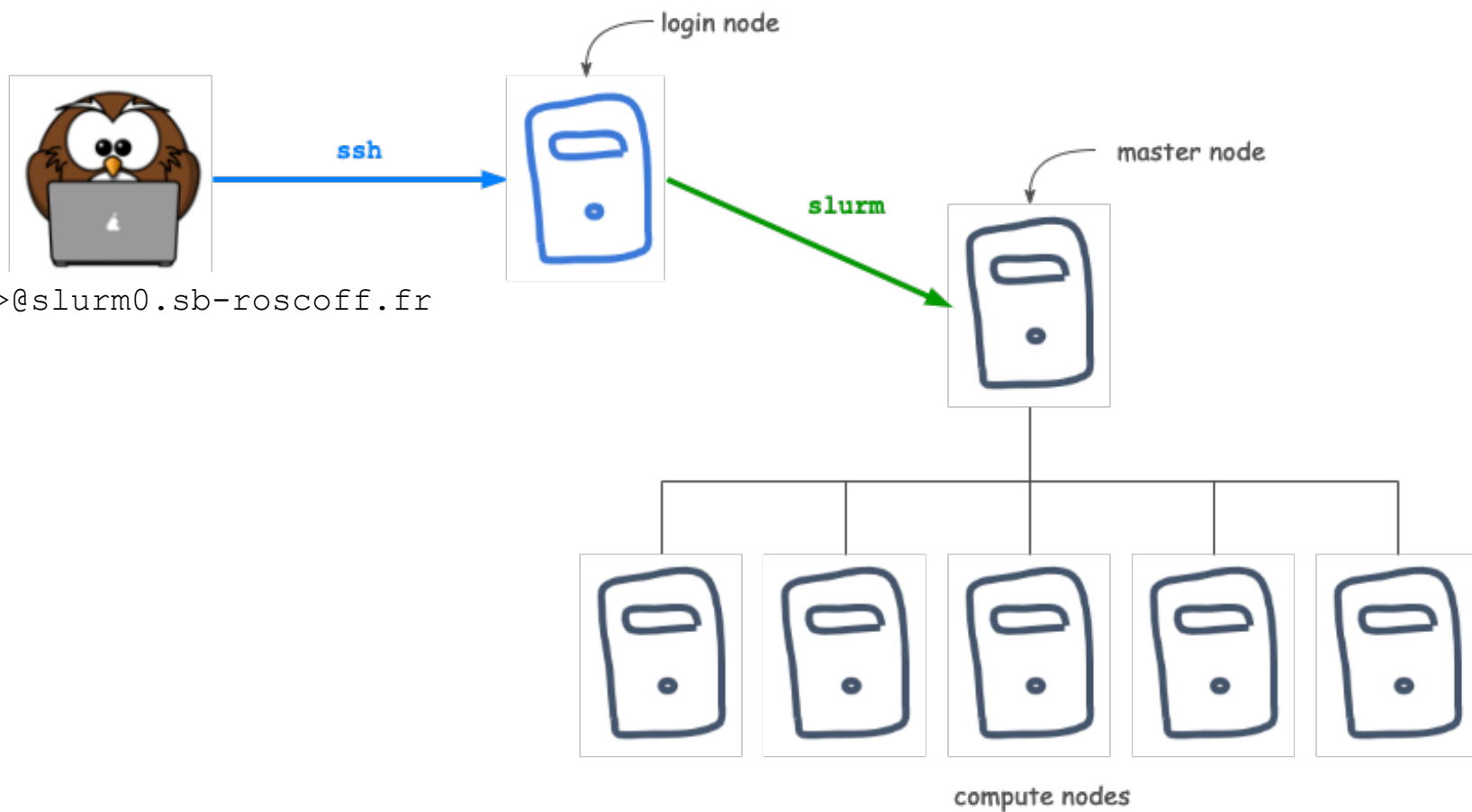
- Splited file -> Job array
 - 1 input file -> n sub-files
 - Each sub-file can be process independently
 - Linear gain
 - Ex: Blast, Diamond, Interproscan ...



Environment



Cluster

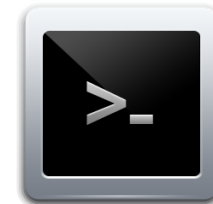




CONNEXION AND STORAGE

Prerequisite

- Account
 - <http://abims.sb-roscoff.fr/account>
 - support.abims@sb-roscoff.fr
- Email
- X11 terminal
 - Windows: Putty or MobaXterm (X11)
 - Mac OS : XQuartz (X11)
 - Linux: integrated
- Text editor
 - Vim, nano, gedit, emacs...
- SFTP client





```
$ ssh -Y foobar@slurm0.sb-roscoff.fr # -Y → for graphic (X11) flux redirection
```



```
$ ssh -Y foobar@slurm0.sb-roscoff.fr # -Y → for graphic (X11) flux redirection
```

```

      4
  _ _ _ _ _
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```

Analysis and Bioinformatics for Marine Science
<http://abims.sb-roscoff.fr> - support.abims@sb-roscoff.fr

Please have a look at the training material:

- Doc ABiMS: <http://abims.sb-roscoff.fr/resources/cluster/howto#slurm>
- Doc IFB: https://ifb-elixirfr.gitlab.io/cluster/doc/slurm_user_guide/
- Slides: <https://ifb-elixirfr.gitlab.io/cluster/trainings/slurm/index.html>
- Video: <https://asciinema.org/a/zZrSazw5Fh7YmpHvUfvVQnzNi>
- SGE2Slurm: <https://frama.link/2020-09-SGE2Slurm>

IMPORTANT:

- **slurm0:** Never launch job on this server -> Use **srun**
- **/home:** Never launch job from this space
- **/projet:** Use your **/projet** folder for its performance, its volumetry and its independence from the **/home** space
- **/scratch:** For your huge temporary files, please use **/scratch** but note that files older than 90 days are automatically deleted
- **installed softwares can be listed by using:**
 - **module load avail**

CITATION: Please cite the platform ABiMS in the Acknowledgement of your future publication

```

  _ _ _ _ _
 / \  |  )  _  |  \  |  \  |
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/_ \  |  |  |  |  |  |  |  |

```

IMPORTANT -> current Slurm Reservation(s) (**scontrol show reservation**):

```
ReservationName=bbmose_7 StartTime=2020-11-02T16:40:00 EndTime=2020-11-17T12:00:00 Duration=14-19:20:00
Nodes=n100 NodeCnt=1 CoreCnt=64 Features=(null) PartitionName=(null) Flags=SPEC_NODES
TRES=cpu=128
Users=(null) Accounts=bbmose Licenses=(null) State=ACTIVE BurstBuffer=(null) Watts=n/a
```

TIPS: Maybe, you can still submit jobs in the meantime by indicate to Slurm the smaller job duration: example with 5 days long
sbatch --time=5-00:00:00 -p bigmem myscript.sbatch

Last login: Mon Nov 9 14:13:39 2020 from 78.218.174.71

[lecorguille@slurm0 ~]\$ 4

Important

WORKING DIRECTORIES

- Personal data → /home
- Scientific data:
 - ~~By team / group~~
 - ~~By UMR~~
 - Project
 - Public data
- Databank
 - Genbank, Uniprot, InterPro banks, etc.
 - Format/Index : Fasta, Blast, Bowtie2, BWA, Daemon, etc.
 - Private & Public



project

- per person
- by team
- by subject/study



home

- only for connexion (Environment variable)



db/bank

- Databank (Blast, Genbank, Interpro...)



nz11 - storage server



scratch2

→ nz12



50 To

Space for all the primary analysis - generated huge amount of temporary/useless files

- **Mutualised storage** between all users
- Data are **not backed up**
- All files older than **90 days** are automatically **deleted**

When I'm connecting, I arrive in my:



home

```
$ pwd #print working directory
```

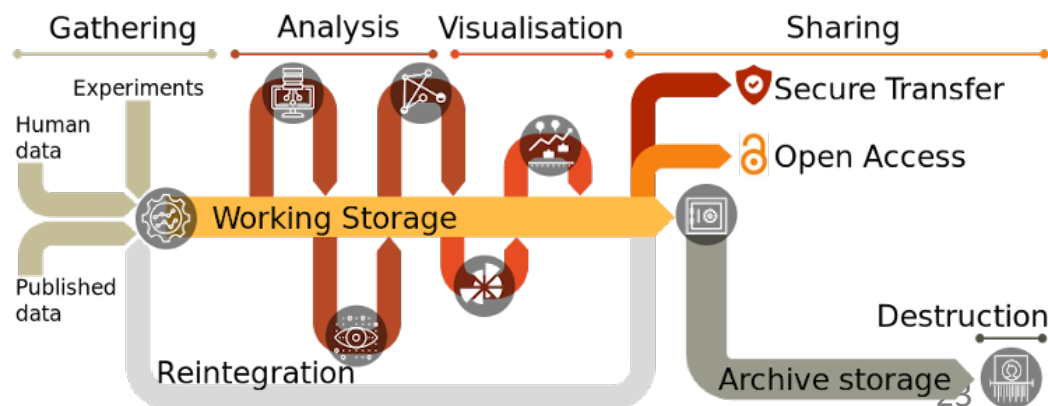
```
/home/fr2424/sib/foobar
```

Not for storage / computing



General issues:

- To ensure good data lifecycle management with our users, we strive to identify the projects that are processed on the cluster.
- We want to avoid large unfinishable project folders with a mess inside (sub-sub-projects).
- A project has a perimeter: a subject, a goal, a beginning, an end... A typical project should take place in a window of 1 to 3 years. We can consider the project as a funding grant (obtained or not :/).
- Note that if you manage several parallel projects, it is quite possible for you to request more project spaces with their own lifetime and list of contributors.



/shared/projects/* directories

- If existing projects, we are migrating the current project folders:
 - /projet/umr7144/abice/toto
 - /projet/sbr/mein_grosses_projekt/unterprojekt1 ...To -> /shared/project/
- A good project name:
 - The ideal name for a project is its ANR acronym.
 - But you can compose with: the species, the response being studied, the technologies or methods involved
 - The ideal name isn't too long :)
 - Avoid: your name, the name of your laboratory or team, ...

NOTE : to submit jobs through Slurm you need at least one Slurm account.
The Slurm accounts stick to the project names.



Regularly, check the disk usage of my project to prevent saturation.

```
$ du -sh * #size of each file/folder -> who is the biggest?
```

```

68G      assembly
341G     pagit
3,8G     remapping
12K      cache_tmp
17M      chr_similarity
1008M    galaxy_dataset
669M     metrics
2.1M     Tes
    
```

```
$ du -sh assembly/*
```

```

11G      assembly/transcriptome_v1
9.8G     assembly/transcriptome_v2
48G      assembly
    
```

```

admin_check_tools [-----]      5 /   10000 hCPU
                  [-----]      0 /  476837 MB
ebaii2020 [#####] 1156725 /   10000 hCPU
           [#-----] 41504 /  476837 MB
fair_training2020 [#####] 148419 / 166666 hCPU
                  [-----] 228 /  476837 MB
gildas [#####] 5286 /   10000 hCPU
project_glecorguille [-----] 0 /   10000 hCPU
                  [-----] 2482 /  476837 MB
taskforce [#####] 361498 /   10000 hCPU
           [-----] 12663 /  476837 MB
    
```

Last update: 2020-11-09 00:08 - default account in **bold**

At the login



Compress your data!

```

$ ll -h

-rw-rw-r--+ 1 foobar      sib  26G mars  8 08:16 140220_SND393_B_L006_GPO-12_R1.fastq
-rw-rw-r--+ 1 foobar      sib  26G mars  8 08:16 140220_SND393_B_L006_GPO-12_R2.fastq

$ gzip 140220_SND393_B_L006_GPO-12_R1.fastq
$ gzip 140220_SND393_B_L006_GPO-12_R2.fastq

$ ll -h

-rw-rw-r--+ 1 foobar      sib  7,7G mars  7 12:25 140220_SND393_B_L006_GPO-12_R1.fastq.gz
-rw-rw-r--+ 1 foobar      sib  7,9G mars  7 12:29 140220_SND393_B_L006_GPO-12_R2.fastq.gz
    
```

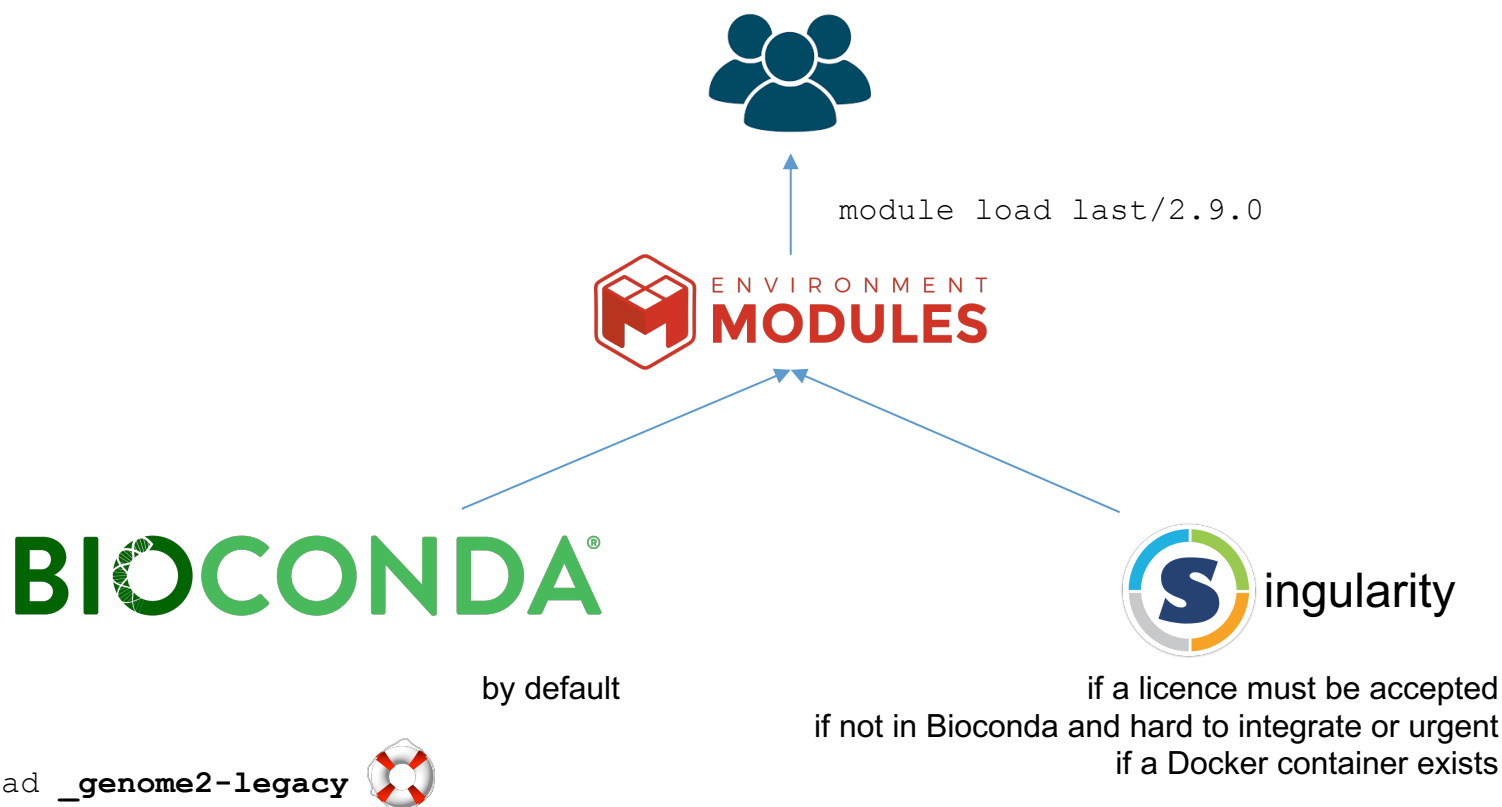
Some softwares are capable to use directly compressed data
(TopHat2, Trimmomatic,...)

RESOURCES



History:

- 2007-2019 `export PATH=/usr/local/genome[2]/bin:$PATH`
- 2017-2020 `source $CONDA3/activate blast-2.9.0`
- 2020- `module load blast/2.9.0`



In practice:

```
$ module avail
```

```
----- /shared/software/modulefiles -----
_genome2-legacy      charger/0.5.2      fastqc/0.11.5      isoseq/3.3.0      mosdepth/0.2.6      picrust/1.1.3      sample/3.5.1      subread/1.6.1
abyss/2.2.1          charger/0.5.4      fastqc/0.11.7      java-jdk/8.0.112  mothur/1.41.0        picrust2/2.1.1_b  samtools/1.3.1    subread/2.0.1
adxxv/1.9.14         circulator/1.5.5   fastqc/0.11.8      jpredapi/1.5.6    mrbayes/3.2.6        pilon/1.23        samtools/1.5      swarm/3.0.0
anvio/6.1            compilers/1.0.4     fastqc/0.11.9      kallisto/0.44.0   msprime/0.7.3        pindel/0.2.5b9   samtools/1.9      targetp/2.0
arcs/1.1.0           concot/1.1.0       fasttree/2.1.10    keras/2.2.4       multiqc/1.6          pipmir/1.1        samtools/1.10     texlive/20180414
augustus/3.3.3       coreutils/8.25     fastx_toolkit/0.0.14 kraken2/2.0.9beta multiqc/1.7         plink/1.90b4      scikit-allel/1.2.1 tmux/3.1
bam2fastx/1.3.0      crossmap/0.3.9     filtlong/0.2.0     lima/1.11.0       multiqc/1.9          porechop/0.2.3_seqan2.1.1 scikit-learn/0.22.1 toil/3.14.0
bc/1.07.1            cryolo/1.7.4-gpu   freebayes/1.2.0    links/1.8.7       music/1.0.0          ppangolin/1.0.1  screen/4.8.0      topaz/0.2.4
bcftools/1.9         csvkit/1.0.3       gappa/0.5.1        lordec/0.9        nemo-age/0.29.0     prokka/1.14.6    seqtk/1.3         tophat/2.1.1
bcftools/1.10.2      cufflinks/2.2.1    gatk4/4.0.10.0     lumpy-sv/0.3.0    nextflow/18.10.1     pysnp/3.0.39     shortstack/3.8.5  trim-galore/0.5.0
bcl2fastq/2.20.0     bedtools/2.26.0    gatk4/4.1.4.1      macs2/2.1.1.20160309 nextflow/20.04.1    pypy/2.7-5.10.0  sickle-trim/1.33  trim-galore/0.6.5
bedtools/2.27.1      bedtools/2.29.2    gatk4/4.1.7.0      macs2/2.2.7.1     obitools/1.2.11     pyp3/3.5-7.0.0   signalp/5.0       trimal/1.4.1
bedtools/2.29.2      berokka/0.2.3      dadi/2.0.5          gautomatch/0.56_sm62_cu8.0 mafft/7.407        pyscenic/0.9.19  simka/1.5.2       trimmomatic/0.36
berokka/0.2.3        deeptools/2.5.3     maker/2.31.10      manta/1.4.0       openmpi/4.0.4       pyscenic/0.10.0  singularity        trimmomatic/0.39
bio-vcf/0.9.2        fastqc/0.11.5      mosdepth/0.2.6     multiqc/1.6       orffinder/0.4.3     python/2.7        snakemake/5.7.4    trinity/2.8.4
trinity/2.8.5
```

```
$ module load trinity/2.8.4 fastqc/0.11.7
```

```
$ module load snakemake/5.3.0
```

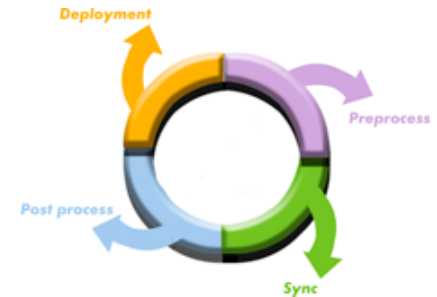
```
$ module unload trinity/2.8.4
```

```
$ module purge
```



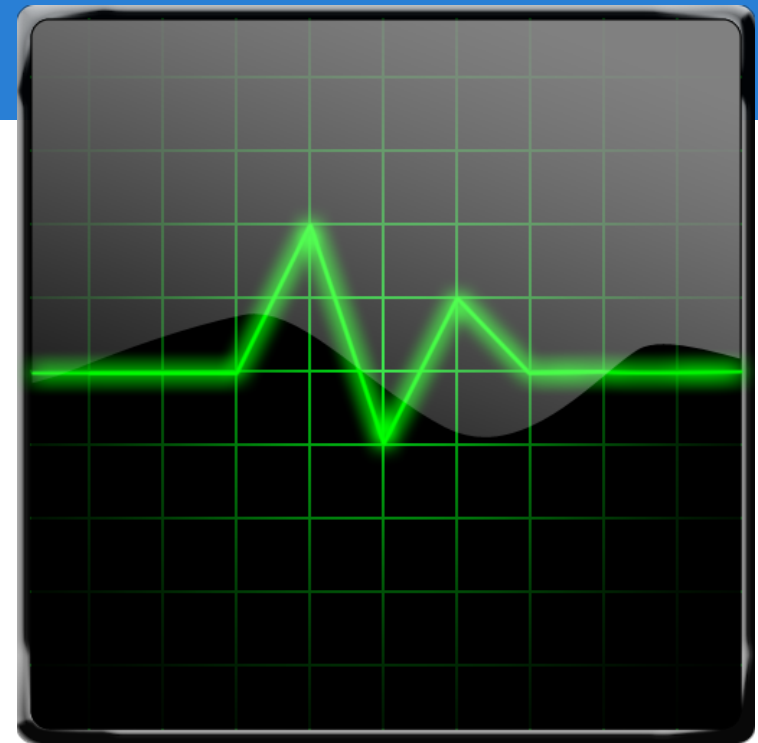
Genomes databank

- /shared/bank
 - Public databank:
 - NCBI
 - GenBank
 - UniProt
 - InterPro
 - Etc
 - SBR databank
 - Start with the prefix “sbr_”
 - Description of these databank is currently in progress



BioMAJ

Or not



How to use the cluster?

SLURM

Job management system



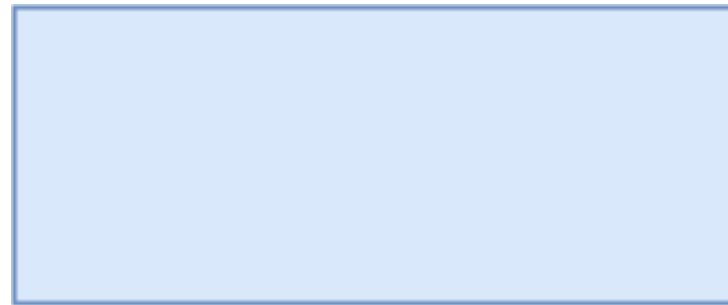
- SLURM
 - Simple **L**inux **U**tility for **R**esource **M**anagement
 - Scheduler in charge of the jobs management
 - User interface for submitting and controlling jobs
- Task scheduling
 - Resources allocation
 - Nodes load
 - Priority
- Management policy and resource sharing
 - CPU / Memory
 - Execution time
- Reporting and errors
 - History
 - Usage statistics

Concepts

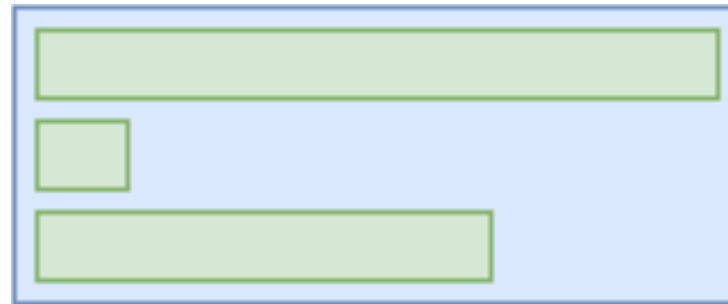
- **Account:** A logical group of users
 - Resource consumption is associated with an account.
On the ABiMS cluster an account is created for each project.
You may have access to multiple accounts (if you have several projects).
Your first project will be your default account.
- **Resources:** nodes, CPUs, memory

- **Job**
 - **User's point of view:** a calculation or data analysis
 - It could be a single program or a full pipeline (a succession of programs).
 - **Slurm's point of view:** an allocation of resources
- **Job steps**
 - The processes that actually do the real work
- **Process/Task**
 - An instance of a computer program executed by one or many threads
- **Thread**
 - A thread of execution is the smallest sequence of programmed instructions that can be executed

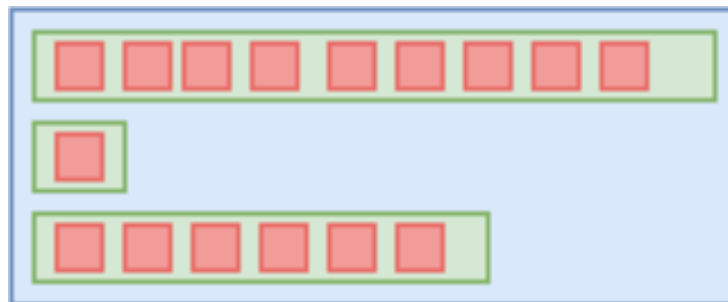
Concepts



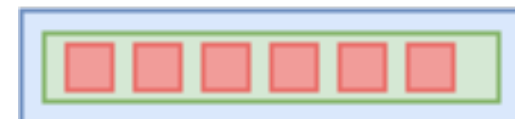
A job



Processes/ tasks

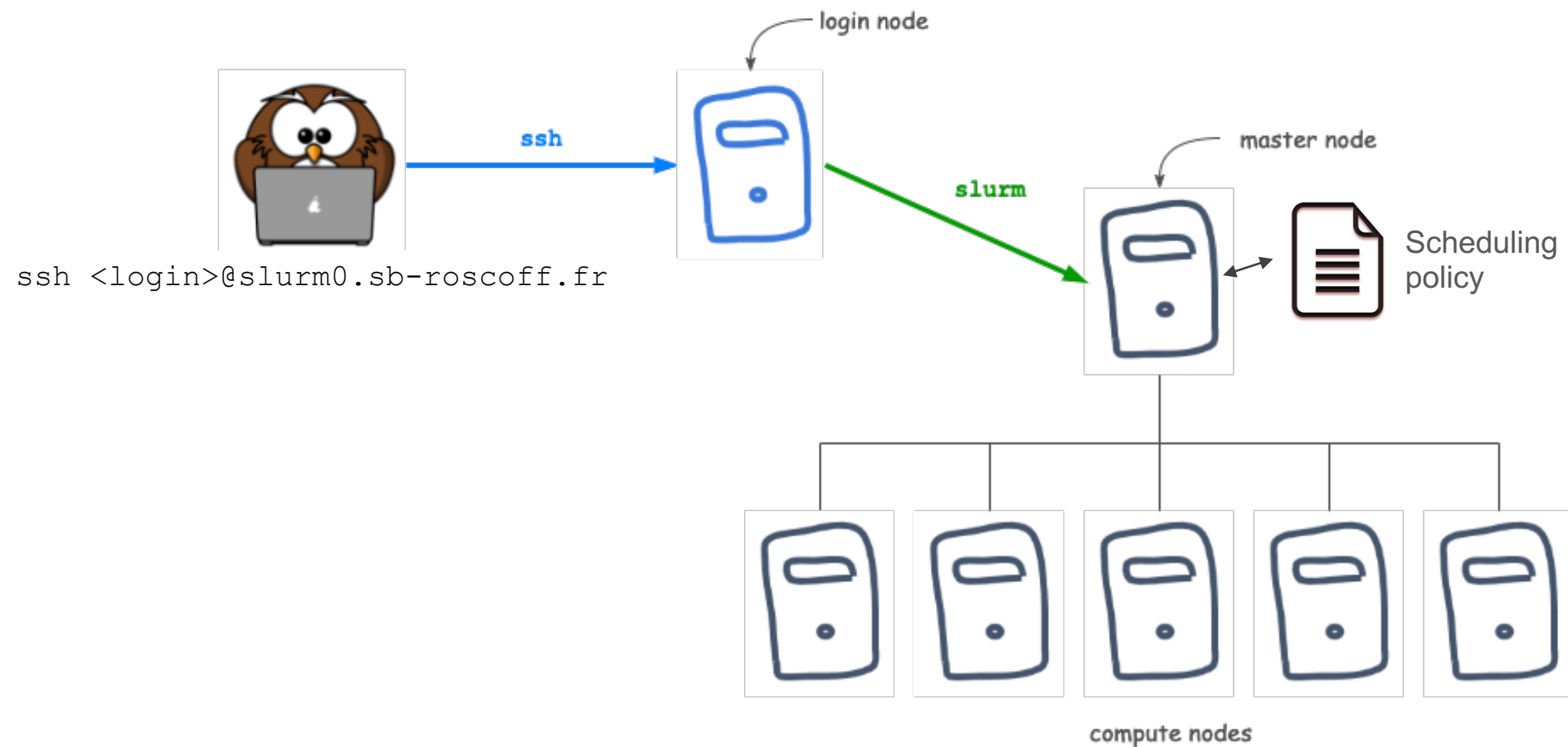


Threads



Same treatment with several jobs

Job management system



The list of resources:

- The nodes
- The memory
- The CPU/Core
- The partition
- The time

Your priority

Resources | Nodes

```
$ sinfo
$ sinfo -Nel
$ sinfo -Nel --format "%.8N %.9R %.4c %.7z %.7m"
```

TIPS: alias

NODELIST	PARTITION	STATE	CPU_S	CPU_LOAD	S:C:T	FREE_MEM	MEMORY	WEIGHT	REASON
n75	fast	mixed	254	48.03	2:127:1	44262	257445	1	none
n82	fast	mixed	30	7.95	2:15:1	466	128882	1	none
n84	fast	mixed	30	24.00	2:15:1	1900	128882	1	none
n84	long	mixed	30	24.00	2:15:1	1900	128882	1	none
n86	fast	mixed	30	24.00	2:15:1	25744	128882	1	none
n86	long	mixed	30	24.00	2:15:1	25744	128882	1	none
n88	fast	mixed	30	24.00	2:15:1	56542	128882	1	none
n88	long	mixed	30	24.00	2:15:1	56542	128882	1	none
n89	fast	mixed	30	24.00	2:15:1	788	128882	1	none
n89	long	mixed	30	24.00	2:15:1	788	128882	1	none
n94	fast	idle	30	0.00	2:15:1	118199	128882	1	none
n94	long	idle	30	0.00	2:15:1	118199	128882	1	none
n95	fast	idle	30	0.00	2:15:1	100980	128882	1	none
n95	long	idle	30	0.00	2:15:1	100980	128882	1	none
n96	fast	draining	254	1.00	2:127:1	118856	257445	1	none
n96	long	draining	254	1.00	2:127:1	118856	257445	1	none
n97	fast	drained	254	1.00	2:127:1	133272	257445	1	none
n97	long	drained	254	1.00	2:127:1	133272	257445	1	none
n98	fast	mixed	254	1.00	2:127:1	133206	257445	1	none
n98	long	mixed	254	1.00	2:127:1	133206	257445	1	none
n99	bigmem	idle	80	0.00	4:10:2	139285	1032076	10	none
n100	bigmem	reserved	128	0.13	4:16:2	389702	2064169	10	none
n115	fast	mixed	46	39.47	2:23:1	3739	257859	1	none

```
--mem=<size [units]>
```

Specify the real memory required per node.
The default units is MB (Default: 2GB)

The job is **killed** if it exceeds the limit

TIPS: You can learn from
your past jobs
See: `sacct` section

Note that you can use the variable `$SLURM_MEM_PER_NODE` in the command line to synchronize the software settings and the resource allocated.



```
--cpus-per-task=<ncpus>, --cpus, -c
```

Request a number of CPUs (default 1)

Note that you can use the variable `$SLURM_CPUS_PER_TASK` in the command line to avoid mistake between the resource allocated and the job.

Coming soon: cgroups will limit your job within the number of cpus you request, even if you use more than that



--partition, -p

```
$ scontrol show partition
$ sacctmgr list qos format=Name,Priority,MaxTRESPU%20
```

En résumé

	Time out	Default resources	Max resources / user	Purpose
fast	24 hours	--cpu-per-task 1 --mem 2GB	cpu=200, mem=750GB	Regular jobs
long	30 days	--cpu-per-task 1 --mem 2GB	cpu=200, mem=750GB	Long jobs
bigmem	60 days	--cpu-per-task 1 --mem 2GB	mem=1.9TB	On demande. For treatments requiring a lot of RAM

Default:

- fast
- 1 CPU
- 2 GB de RAM

Resources | Time --time

`--time=<time>, -t`

Set a limit on the total run time of the job allocation.

The job is **killed** if it exceeds the limit

Not mandatory
But recommended

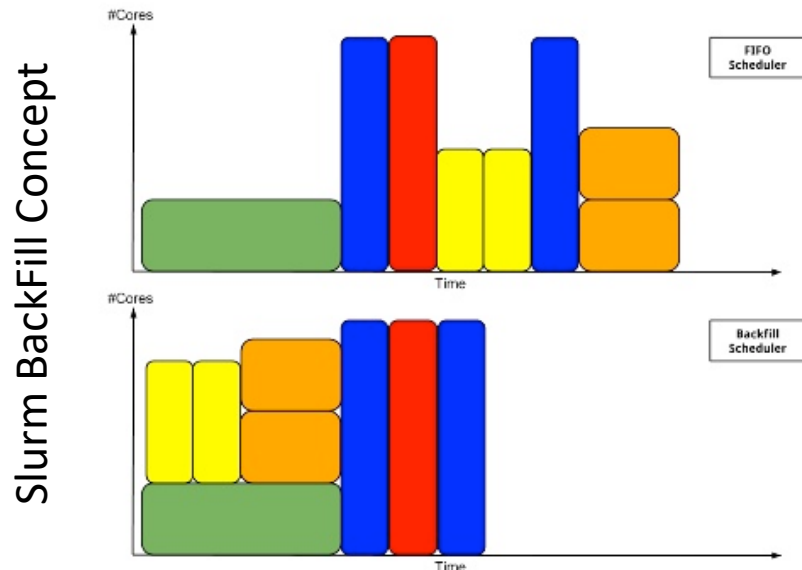
Acceptable time formats include:

`"minutes", "minutes:seconds", "hours:minutes:seconds", "days-hours",
"days-hours:minutes" and "days-hours:minutes:seconds".`

Your FairShare / Priority

$$\begin{aligned}
 \text{JobPriority} = & \text{PriorityWeightAge} * \text{AgeFactor} \\
 & + \text{PriorityWeightFairshare} * \text{FairShareFactor} \\
 & + \text{PriorityWeightJobSize} * \text{JobSizeFactor} \\
 & + \text{PriorityWeightPartition} * \text{PartitionFactor} \\
 & + \text{PriorityWeightQOS} * \text{QosFactor}
 \end{aligned}$$

Slurm as a Batch Scheduler



TIPS:

--time interests:

- Allow BackFill
- In case of a planned maintenance or reservation

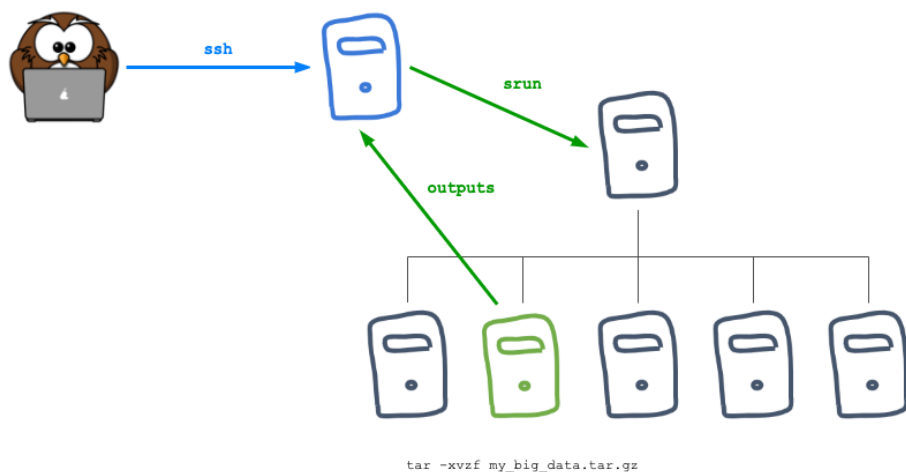
Ref: <https://wiki.auckland.ac.nz/pages/viewpage.action?pageId=88902184>

Jobs type

"Interactive" mode: `srun`

- Short/Quick job
- and/or development
- Prerequisite: none

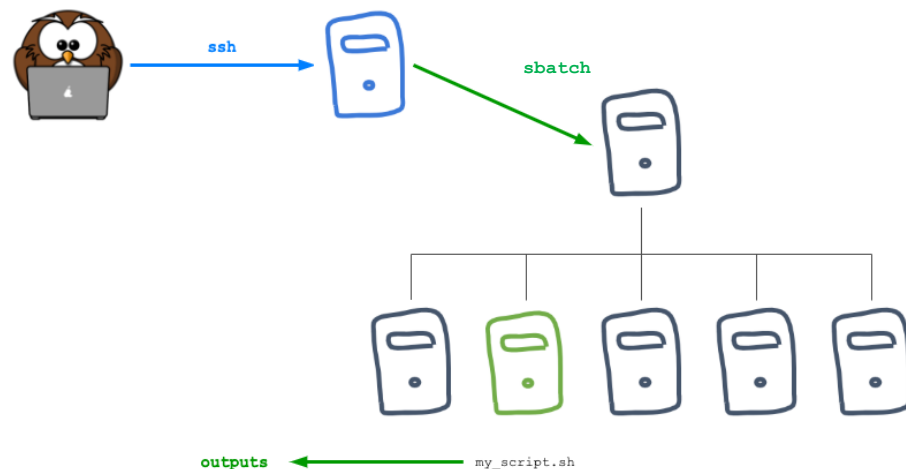
The job is killed if the terminal is closed or the network is cut off

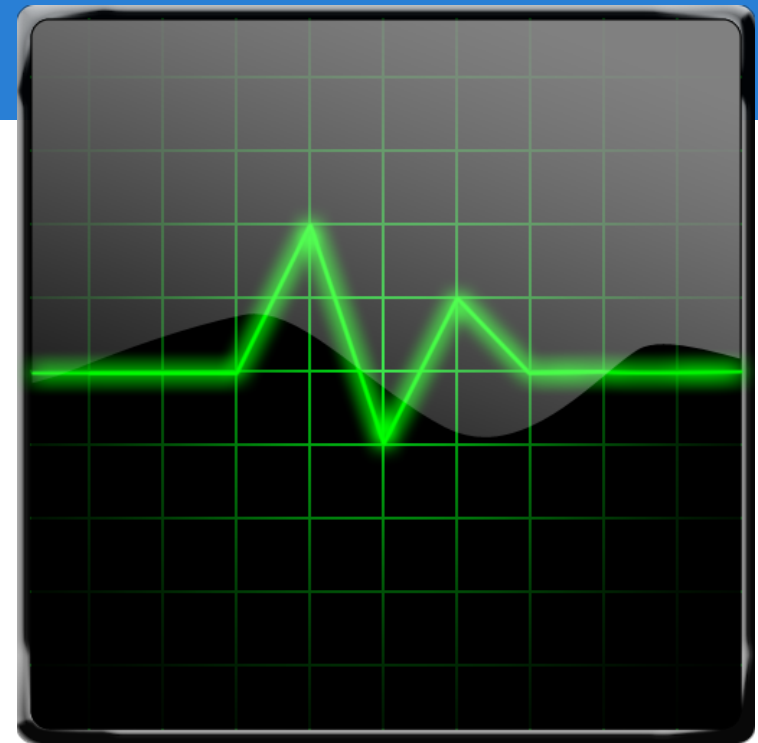


Batch mode: `sbatch`

- Heavy jobs
- Prerequisite: text editor
- One script per job

Better for reproducibility because it's self documented



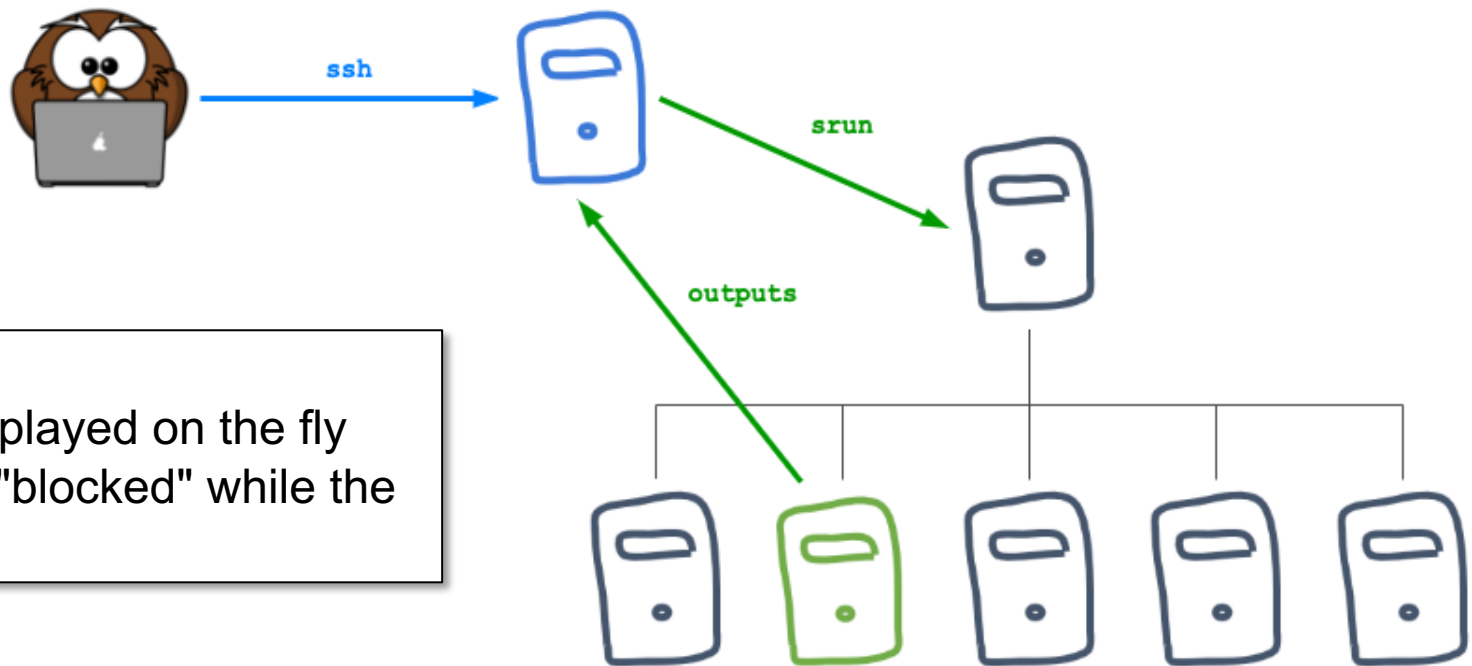


srun

SLURM

```
$ srun ln -s Ec597.fsa Ec597_v4.1.fsa
ln: failed to create symbolic link 'Ec597.fsa': File exists

$ srun tar -xvzf my_big_data.tar.gz
big_file1
big_file2
```



To know:

- Outputs are displayed on the fly
- The console is "blocked" while the job is running

```
tar -xvzf my_big_data.tar.gz
```

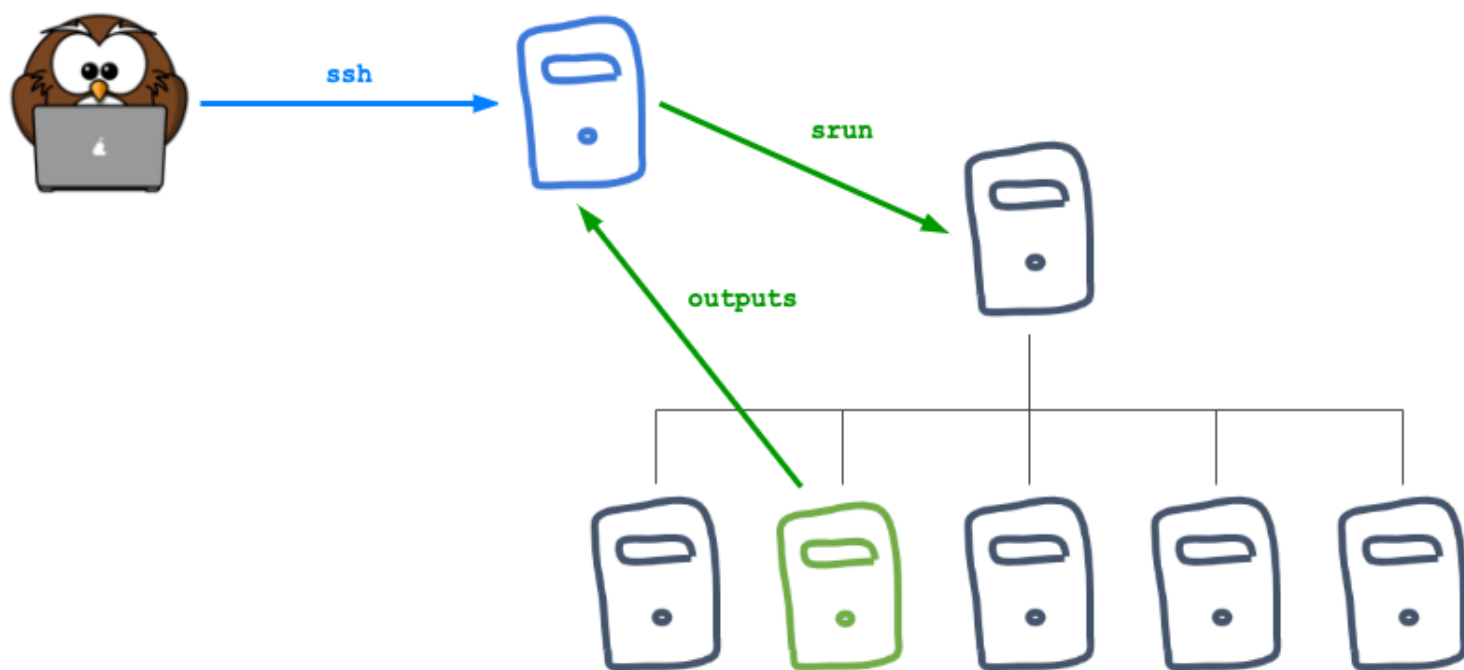
```
$ srun --mem 4GB fastqc *.fq.gz
```

Common parameters:

- cpus-per-task: number of CPU
- mem: memory for the whole job
- mem-per-cpu: memory per CPU

Default settings:

- cpus-per-task=1
- mem=2GB



```
tar -xvzf my_big_data.tar.gz
```

`--pty`: pseudo terminal mode

To know:

- Outputs are displayed on the fly
- ~~The console is "blocked" while the job is running~~
- Allow interaction like prompt

```
[slurm0]$ srun --pty --cpus-per-task 4 R
```

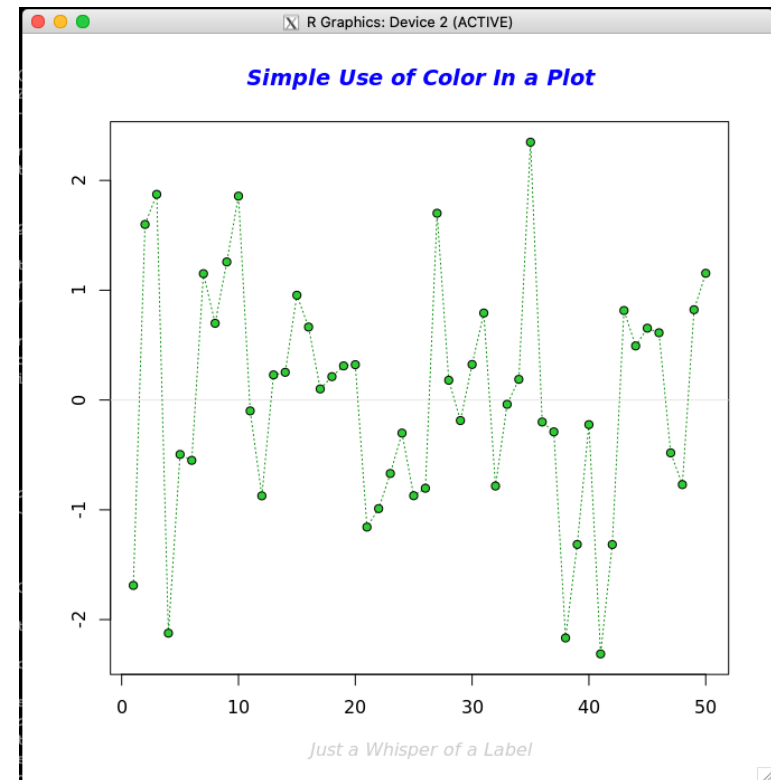
```
R version 4.0.2 (2020-06-22) -- "Taking Off Again"  
> 1+1
```

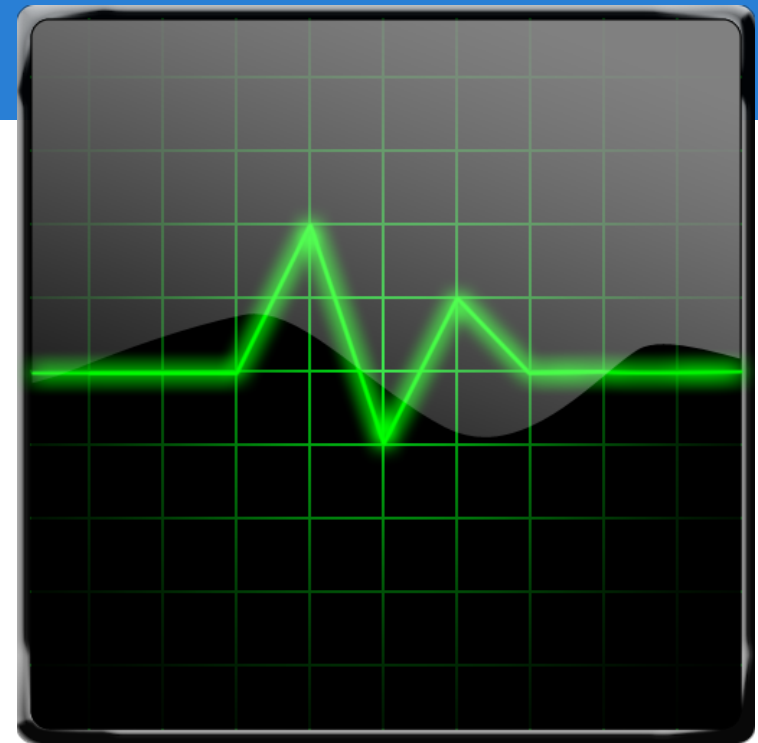
```
[slurm0]$ srun --pty bash  
[n115]$
```

```
[slurm0]$ srun --pty seqret  
Read and write (return) sequences  
Input (gapped) sequence(s):
```

Sinteractive for graphical application

```
[slurm0]$ module load r/4.0.3  
[slurm0]$ sinteractive  
[n97]$ R  
> demo(graphics)  
> opar <- par(bg = "white")  
> plot(x, ann = FALSE, type = "n")
```



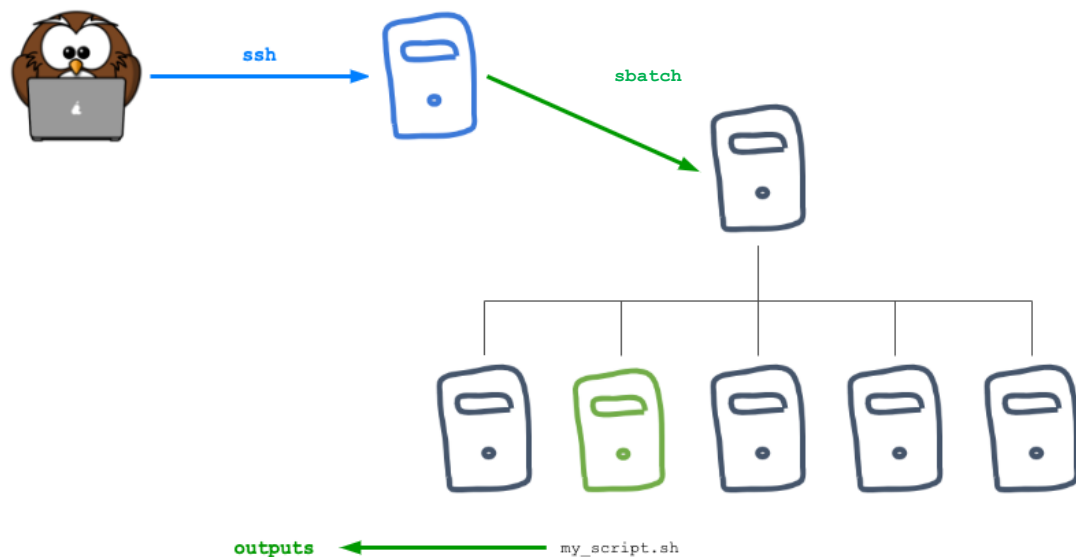


SBATCH

SLURM

sbatch: Batch mode

- Progress:
 - Script edition
 - Choose the right partition
 - Submitting → Execution → Results
- Edition
 - In command line: vi, vim, nano...
 - In graphic mode: gedit, kate...



How to?

1. Prepare script of executable commands
2. Submit to batch system
3. Use the job ID for job control (query status, cancel, ...)
4. Check the job status (no execution error)

sbatch script

The minimum

	script.sbatch
Header	{ #!/bin/bash
cmd lines	{ echo "Hello world!" > output.txt

Essential for sbatch:

- The header:
 - Shell path: can be bash, python ...
- The command line(s)

Other practical settings

script.sbatch

```
#!/bin/bash
#SBATCH -o slurm-%N-%j.out
#SBATCH -e slurm-%N-%j.err
# This a comment

module load trinity/2.11.0
Trinity --single repl.fq.gz
```

- -o stdout filename with the Node name and the Job ID
- -e stderr filename

By default, 2 files are generated:

- **slurm-%j.out**
- **slurm-%j.err**

Other practical settings

script.sbatch

```
#!/bin/bash  
#SBATCH --mail-user foo.bar@sb-roscoff.fr  
#SBATCH --mail-type END
```

```
module load trinity/2.11.0  
Trinity --single repl.fq.gz
```

--mail-type= NONE, BEGIN, END, FAIL, REQUEUE, ALL

Other practical settings

By default

--mem=2G

--cpus-per-task=1

script.sbatch

```
#!/bin/bash
#SBATCH --mem=100G
#SBATCH --cpus-per-task=16

module load trinity/2.11.0
Trinity --single rep1.fq.gz --max_memory 100G --CPU 16
```

script.sbatch

```
#!/bin/bash
#SBATCH --mem=100G
#SBATCH --cpus-per-task=16

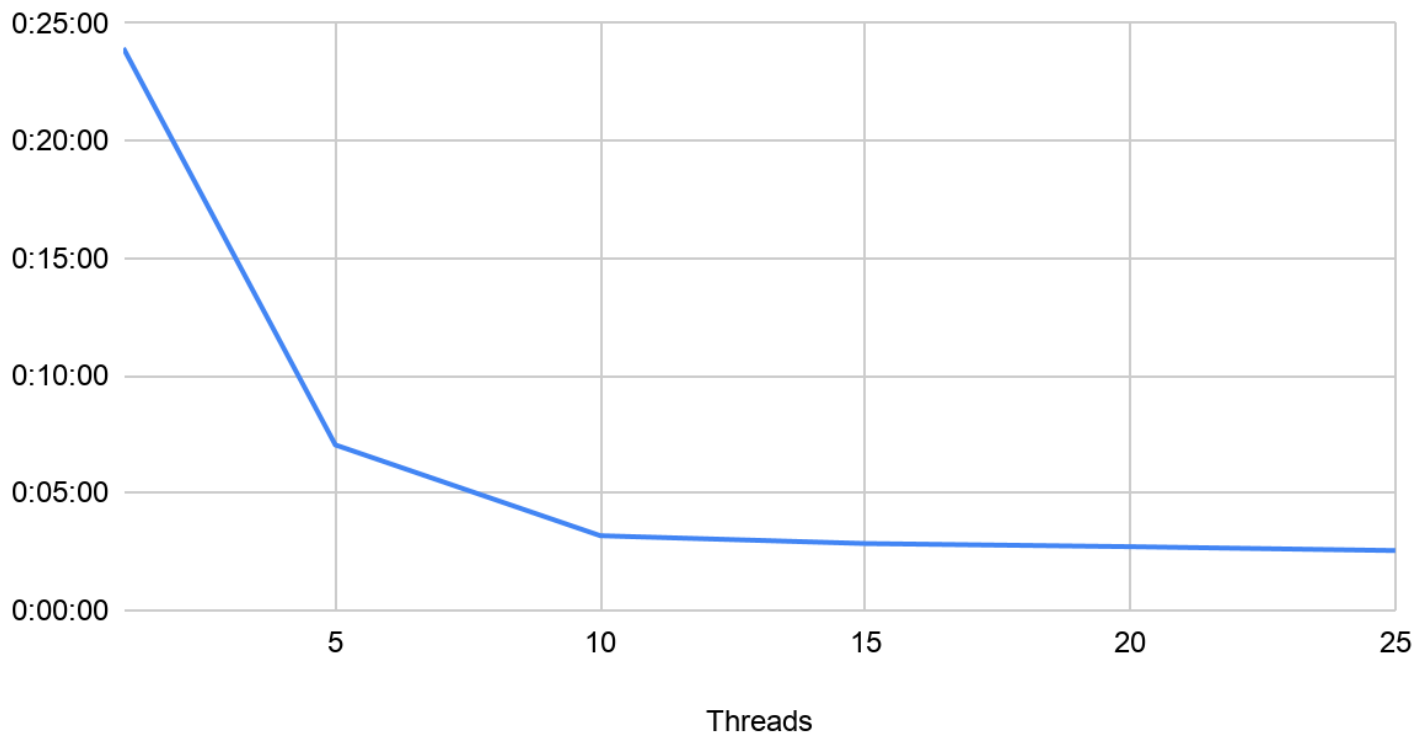
module load trinity/2.11.0
Trinity --single rep1.fq.gz --max_memory $SLURM_MEM_PER_NODE --CPU $SLURM_CPUS_PER_TASK
```

sbatch script

Other

By default

Bowtie2 performances in relation to the number of threads



*Durée d'exécution de bowtie2 en fonction du nombre de threads
sur le fichier KO1_1.fastq.gz*

scrip

#!/bi

#SBAT

#SBAT

modul

Trini

scrip

#!/bi

#SBAT

#SBAT

modul

Trini

s k=1

R_TASK

sbatch script

Other practical settings

script.sbatch

```
#!/bin/bash
#SBATCH --partition=long

module load trinity/2.11.0
Trinity --single repl.fq.gz
```

--partition = fast|long|bigmem

	Time out	Default resources	Max resources / user	Purpose
fast	24 hours	--cpu-per-task 1 --mem 2GB	cpu=200, mem=750GB	Regular jobs
long	30 days	--cpu-per-task 1 --mem 2GB	cpu=200, mem=750GB	Long jobs
bigmem	60 days	--cpu-per-task 1 --mem 2GB	mem=1.9TB	On demande. For treatments requiring a lot of RAM

Submit the batch script

At runtime

```
$ sbatch -p fast --mem 100G script.sbatch  
Submitted batch job 203738
```

Or within the sbatch script

script.sbatch

```
#!/bin/bash  
#SBATCH --partition fast  
#SBATCH --mem 100G  
  
module load trinity/2.11.0  
Trinity --single repl.fq.gz --max_memory $SLURM_MEM_PER_NODE
```

TIPS:

This method is better
for reproducibility

```
$ sbatch script.sbatch  
Submitted batch job 203739
```

Submit the batch script



slurm@slurm-controller.sb-roscoff.fr 22:13
SLURM Job_id=203738 Name=test.sbatch Ended, Run time 00:00:02, COM...
Ce message est vide.

slurm@slurm-controller.sb-roscoff.fr 22:13
SLURM Job_id=203738 Name=test.sbatch Began, Queued time 00:00:00
Ce message est vide.

Monitoring / Checking / Control

```
[slurm0 ~]$ squeue -u lecorguille
```

	JOBID	PARTITION	NAME	USER	ST	TIME	NODES	NODELIST (REASON)
	200845	bigmem	rnaspade	corre	PD	0:00	1	(QOSMaxMemoryPerUser)
56616_[401-500%20]		long	MLboot	ekayal	PD	0:00	1	(JobArrayTaskLimit)
	200844	bigmem	rnaspade	corre	R	1-00:14:07	1	n99
	59250_2	long	pb	ekayal	R	1-11:02:54	1	n97
	59250_3	long	pb	ekayal	R	1-11:02:54	1	n98
	59250_1	long	pb	ekayal	R	1-11:03:49	1	n96
	56616_382	long	MLboot	ekayal	R	1-11:03:49	1	n89
	56616_383	long	MLboot	ekayal	R	1-11:03:49	1	n90
	56616_384	long	MLboot	ekayal	R	1-11:03:49	1	n90

TIPS

```
[lecorguille@slurm0 tmp]$ alias squeue
```

```
alias squeue='squeue --format "%.18i %.9P %.8j %.8u %.2t %.10M %.5C %.8m %.6D %R" '
```

```
[lecorguille@slurm0 tmp]$ squeue
```

	JOBID	PARTITION	NAME	USER	ST	TIME	CPUS	MIN_MEMO	NODES	NODELIST (REASON)
	200845	bigmem	rnaspade	corre	PD	0:00	1	400G	1	(QOSMaxMemoryPerUser)
401-500%20]		long	MLboot	ekayal	PD	0:00	12	2G	1	(JobArrayTaskLimit)
	200844	bigmem	rnaspade	corre	R	1-00:17:00	20	400G	1	n99
	59250_2	long	pb	ekayal	R	1-11:05:47	12	12G	1	n97
	59250_3	long	pb	ekayal	R	1-11:05:47	12	12G	1	n98
	59250_1	long	pb	ekayal	R	1-11:06:42	12	12G	1	n96
	56616_382	long	MLboot	ekayal	R	1-11:06:42	12	2G	1	n89
	56616_383	long	MLboot	ekayal	R	1-11:06:42	12	2G	1	n90
	56616_384	long	MLboot	ekayal	R	1-11:06:42	12	2G	1	n90

- Information during the run

```
$ scontrol show -dd jobid=55954
JobId=55954 JobName=MLtree
  UserId=foobar(8571) GroupId=sib(1000) MCS_label=N/A
  Priority=10207535 Nice=0 Account=betatest QOS=normal
  JobState=RUNNING Reason=None Dependency=(null)
  Requeue=1 Restarts=0 BatchFlag=1 Reboot=0 ExitCode=0:0
  DerivedExitCode=0:0
  RunTime=6-06:58:06 TimeLimit=20-00:00:00 TimeMin=N/A
  SubmitTime=2020-09-03T11:10:20 EligibleTime=2020-09-03T11:10:20
  StartTime=2020-09-03T11:10:28 EndTime=2020-09-23T11:10:28 Deadline=N/A
  PreemptTime=None SuspendTime=None SecsPreSuspend=0
  LastSchedEval=2020-09-03T11:10:28
  Partition=long AllocNode:Sid=slurm0:15330
  ReqNodeList=(null) ExcNodeList=(null)
  NodeList=n97
  BatchHost=n97
  NumNodes=1 NumCPUs=18 NumTasks=1 CPUs/Task=18 ReqB:S:C:T=0:0:*:*
  TRES=cpu=18,mem=36G,node=1,billing=18
  Socks/Node=* NtasksPerN:B:S:C=1:0:*:* CoreSpec=*
    Nodes=n97 CPU_IDs=0-17 Mem=36864 GRES_IDX=
  MinCPUsNode=18 MinMemoryCPU=2G MinTmpDiskNode=0
  Features=(null) DelayBoot=00:00:00
  Gres=(null) Reservation=(null)
  OverSubscribe=OK Contiguous=0 Licenses=(null) Network=(null)
  Command=/scratch2/myproject/raxml_besttree/raxml_besttree.slurm
  WorkDir=/scratch2/myproject/raxml_besttree
  StdErr=/scratch2/myproject/raxml_besttree/MLtree.out
  StdIn=/dev/null
  StdOut=/scratch2/myproject/raxml_besttree/MLtree.out
```

- Control the pending jobs

```
$ scontrol --help # :P  
$ scontrol update jobid=203738 ...
```

- Cancel jobs

```
$ scancel 203738  
  
$ scancel -u lecorguille  
  
$ scancel -u lecorguille --state PENDING  
  
$ scancel -u lecorguille --state RUNNING
```

Running and Post mortem

- To check failure: memory exceed, walltime ...
- To get resources consumed
to better fit your next --mem, --time

```
$ sacct --format=JobID,JobName,User,Submit,ReqCPUS,ReqMem,Start,NodeList,State,CPUTime,MaxVMSIZE%15 -j 55931
```

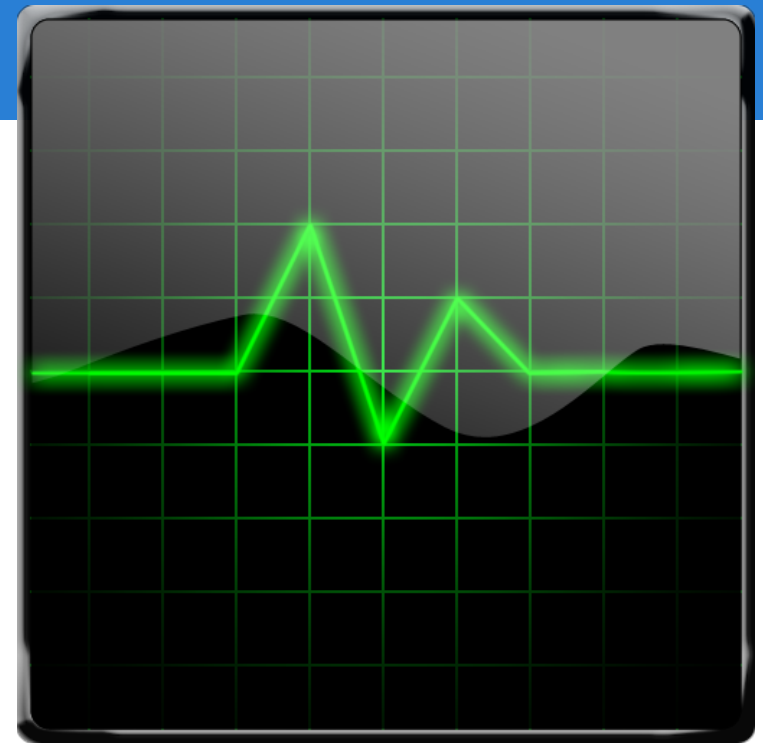
JobID	JobName	User	Submit	ReqCPUS	ReqMem	Start	NodeList	State	CPUTime	MaxVMSIZE
55931	rnaspades+	corre	2020-09-02T22:06:31	20	200Gn	2020-09-03T23:32:38	n97	FAILED	26-12:25:00	
55931.batch	batch		2020-09-03T23:32:38	20	200Gn	2020-09-03T23:32:38	n97	FAILED	26-12:25:00	207991596K

TIPS:

```
# .bashrc
alias sacctReq='sacct --format=JobID,JobName,User%15,Partition,ReqCPUS,ReqMem,State,CPUTime,MaxVMSIZE%15'
```

```
$ sacctReqMem -j 55931
```

JobID	JobName	User	Submit	ReqCPUS	ReqMem	Start	NodeList	State	CPUTime	MaxVMSIZE
55931	rnaspades+	corre	2020-09-02T22:06:31	20	200Gn	2020-09-03T23:32:38	n97	FAILED	26-12:25:00	
55931.batch	batch		2020-09-03T23:32:38	20	200Gn	2020-09-03T23:32:38	n97	FAILED	26-12:25:00	207991596K



srun - sbatch - sbatch - srun

SLURM

srun in sbatch

- Prefix each "steps" with `srun`

script.sbatch

```
#!/bin/bash
#SBATCH --mem=100G
#SBATCH --cpus-per-task=16

module load trinity/2.11.0
srun Trinity --single rep1.fq.gz --max_memory $SLURM_MEM_PER_NODE --CPU $SLURM_CPUS_PER_TASK
srun align_and_estimate_abundance.pl --transcripts Trinity.fasta --thread $SLURM_CPUS_PER_TASK
```

Why?

\$ sacctReg -j 205709

JobID	JobName	User	Partition	ReqCPUS	ReqMem	State	CPUTime	MaxVMSize	NodeList
205709	trinity.s+	stage10	fast	1	100Gn	COMPLETED	1-00:19:46		n115
205709.batch	batch			1	100Gn	COMPLETED	1-00:19:46	81578052K	n115
205709.0	Trinity			1	100Gn	COMPLETED	1-00:10:26	68125415K	n115
205709.1	align_and+			1	100Gn	COMPLETED	00:09:20	13452637K	n115

sbatch --wrap

`sbatch --wrap`

`sbatch` will wrap the specified command string in a simple "sh" shell script, and submit that script to the slurm controller.

```
[slurm0 ~] srun gunzip archive.gz
```

interruption



```
[slurm0 ~] sbatch --wrap "gunzip archive.gz"
Submitted batch job 57507
[slurm0 ~]exit
logout
```

interruption



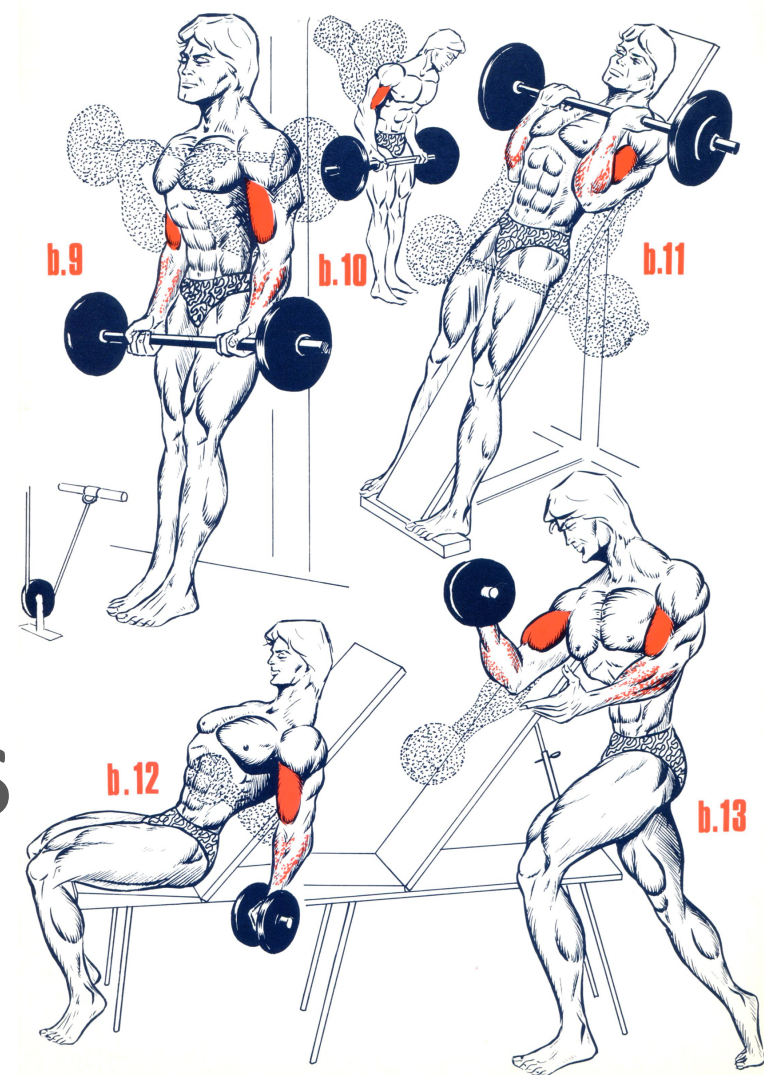
TIPS:

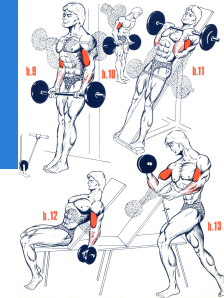
Do not abuse because it's not really



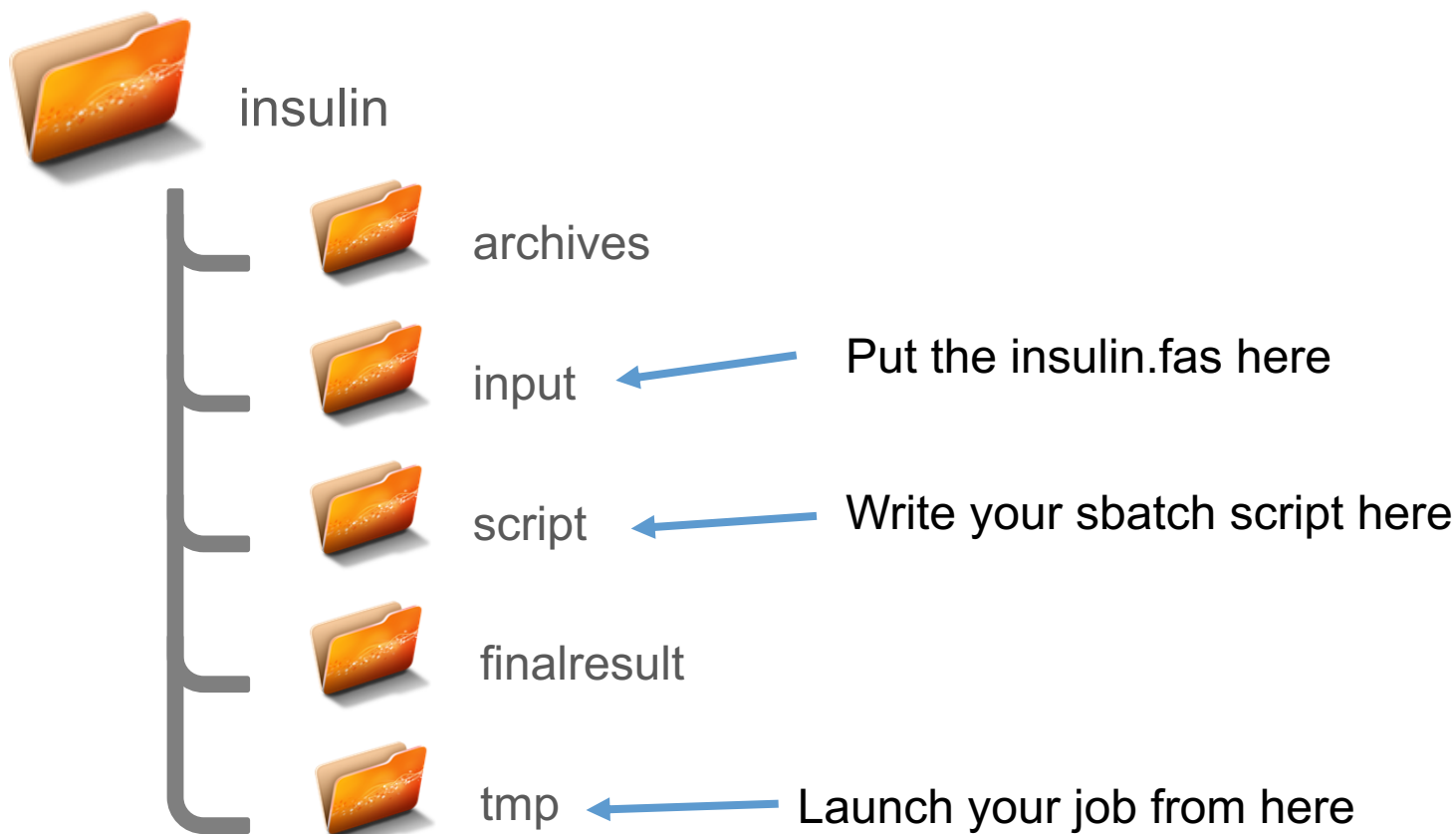
It's important to keep some track of you analyze
 A sbatch script is an important metadata

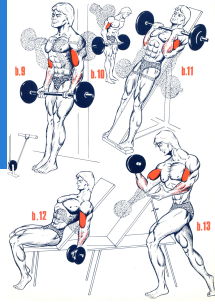
EXERCICE / EXAMPLES





Search for sequence similarities using *blastn* on the fasta file *insulin.fas* again the database *nt*

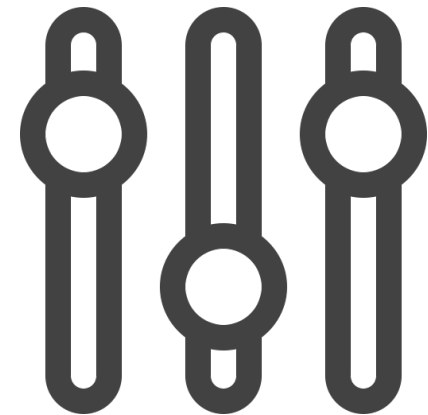


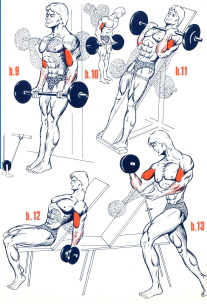


Search for sequence similarities using *blastn* on the fasta file *insulin.fas* against the database *nt*

Parameters:

- query insulin.fas
- outfmt 6
- evaluate 1e-6
- max_target_seqs 5
- db /shared/bank/blast/all/nt
- out insulin_nt.blastn.tab



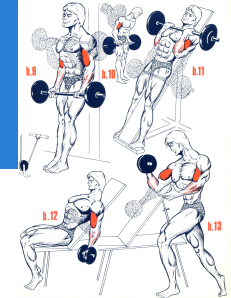


Using:

1. `srun`
2. `sbatch`: Simple script
3. `sbatch`: Multithread script
4. `sbatch`: Job-array



1. srun

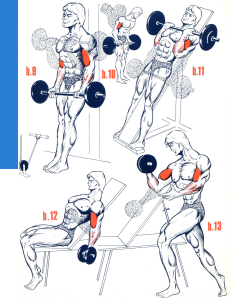


1. Launch a job on a node using `srun`

```
$ cp /tmp/insulin.fas .
```

```
$ blastn -version
...
$ module load blast/2.9.0
$ module list
...
$ blastn -version
...
$ cd /shared/projects/stage/stageXX/tp-cluster/...
$ blastn -help
...
$ srun blastn -query ...
```

2. sbatch: simple script



1. Edit a text file using gedit or vim

- GUI: open a dedicated terminal for gedit

```
$ ssh -Y stageXX@slurm0.sb-roscoff.fr  
[slurm0]$ cd /shared/projects/stage/stageXX/tp-cluster/  
[slurm0]$ gedit script/blastn.sbatch
```

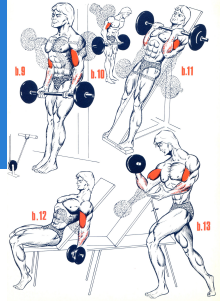
- CLI: you can also use a pur CLI editor

```
$ vim script/blastn.sbatch
```

2. Add settings for SLURM

```
#!/bin/bash  
#SBATCH --mail-user foo.bar@sb-roscoff.fr  
#SBATCH --mail-type BEGIN,END
```

2. sbatch: simple script



3. Append with the command line

```
#!/bin/bash
#SBATCH --mail-user foo.bar@sb-roscoff.fr
#SBATCH --mail-type BEGIN,END
#SBATCH --partition fast

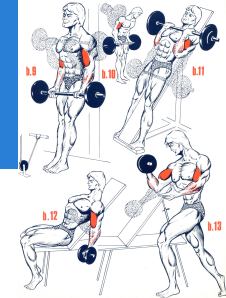
INPUT="./input/insulin.fas"
OUTPUT="insulin.blast"
DATABASE="/db/blast/all/nt"

module load blast/2.9.0
blastn -query $INPUT -db $DATABASE -out $OUTPUT -outfmt 6 -evalue 1e-6 -max_target_seqs 5
```

4. Launch a sbatch request in the terminal

```
$ sbatch ../script/blastn.sbatch
Submitted batch job 203738
```

2. sbatch: simple script



5. Monitor your job (quickly)

```
$ squeue -u stageXX
```

JOBID	PARTITION	NAME	USER	ST	TIME	NODES	NODELIST (REASON)
205559	fast	blastn.s	stage10	R	1:16	1	n115

```
$ sacct
```

JobID	JobName	Partition	Account	AllocCPUS	State	ExitCode
205576	blastn.sb+	fast	stage	1	RUNNING	0:0

```
$ sacct
```

JobID	JobName	Partition	Account	AllocCPUS	State	ExitCode
205576	blastn.sb+	fast	stage	1	CANCELLED	0:15

```
$ cat slurm-205576.out
```

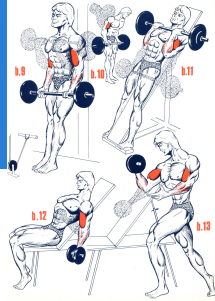
```
slurmstepd-n115: error: Job 205576 exceeded memory limit (4071148 > 2048000), being killed
```

```
slurmstepd-n115: error: Exceeded job memory limit
```

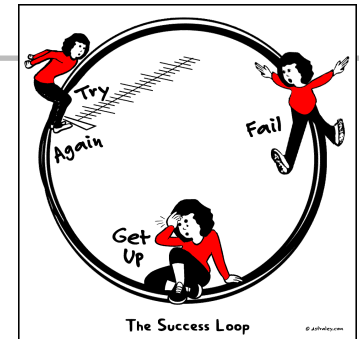
```
slurmstepd-n115: error: *** JOB 205576 ON n115 CANCELLED AT 2020-11-11T14:48:29 ***
```



2. sbatch: simple script



3. Append with the command line



```
#!/bin/bash
#SBATCH --mail-user foo.bar@sb-roscoff.fr
#SBATCH --mail-type BEGIN,END
#SBATCH --partition fast
#SBATCH --mem 100G

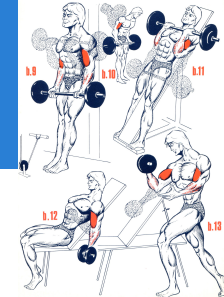
INPUT="../../../input/insulin.fas"
OUTPUT="insulin.blast"
DATABASE="/db/blast/all/nt"

module load blast/2.9.0
blastn -query $INPUT -db $DATABASE -out $OUTPUT -outfmt 6 -evalue 1e-6 -max_target_seqs 5
```

4. Launch a sbatch request in the terminal

```
$ sbatch ../script/blastn.sbatch
Submitted batch job 203739
```

2. sbatch: simple script



5. Monitor your job (quickly)

```
$ sacct
```

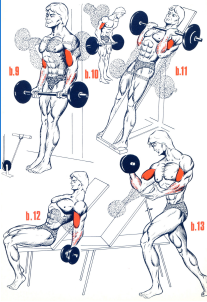
JobID	JobName	Partition	Account	AllocCPUS	State	ExitCode
205709	2-blastn.+	fast	stage	1	COMPLETED	0:0
205709.batch	batch		stage	1	COMPLETED	0:0

```
$ alias sacctReq
alias sacctReq='sacct --
format=JobID,JobName,User%15,Partition,ReqCPUS,ReqMem,State,CPUTime,MaxVMSIZE%15,No
deList'
```

```
$ sacctReq -j 205709
```

JobID	JobName	User	Partition	ReqCPUS	ReqMem	State	CPUTime	MaxVMSize	NodeList
205709	2-blastn.+	stage10	fast	1	100Gn	COMPLETED	00:19:46	81578052K	n115
205709.batch	batch			1	100Gn	COMPLETED	00:19:46		n115

3. sbatch: Multithread script



2. Add settings for SLURM

3. for blastn

```
#!/bin/bash
#SBATCH --mail-user foo.bar@sb-roscoff.fr
#SBATCH --mail-type BEGIN,END
#SBATCH --partition fast
#SBATCH --mem 100G
#SBATCH --cpus-per-task 4

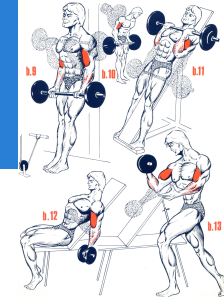
INPUT="../input/insulin.fas"
OUTPUT="insulin_multi.blast"
DATABASE="/db/blast/all/nt"

module load blast/2.9.0
blastn -query $INPUT -db $DATABASE -out $OUTPUT -outfmt 6 -evalue 1e-6 -max_target_seqs 5
-num_threads $SLURM_CPUS_PER_TASK
```

4. Launch

```
$ sbatch ../script/blastn.sbatch
Submitted batch job 203739
```

2. sbatch: simple script



5. Monitor your job (quickly)

```
$ squeue -u stage10
```

JOBID	PARTITION	NAME	USER	ST	TIME	NODES	NODELIST (REASON)
205602	fast	2-blastn	stage10	R	6:41	1	n115
205614	fast	3-blastn	stage10	R	1:56	1	n82

```
$ alias squeue
```

```
alias squeue='squeue --format "%.18i %.9P %.8j %.8u %.2t %.10M %.5C %.8m %.6D %R" '
```

```
$ squeue -u stage10
```

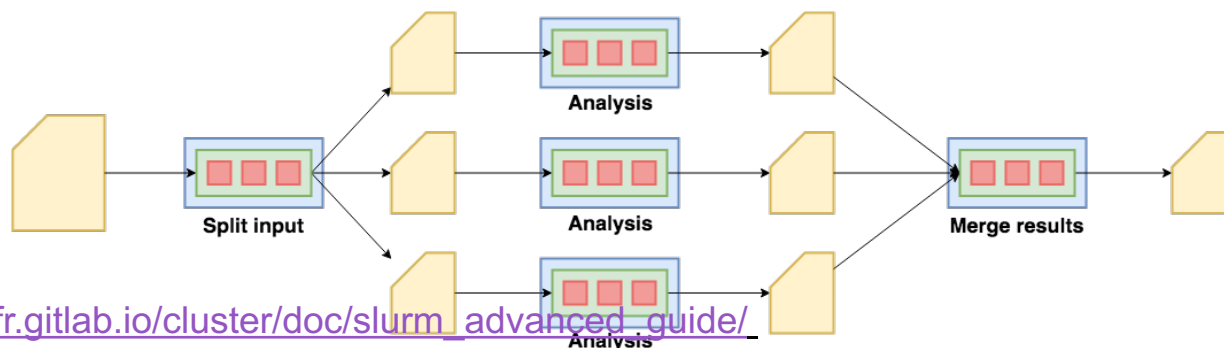
JOBID	PARTITION	NAME	USER	ST	TIME	CPUS	MIN	MEMO	NODES	NODELIST (REASON)
205602	fast	2-blastn	stage10	R	8:10	1		100G	1	n115
205614	fast	3-blastn	stage10	R	3:25	4		100G	1	n82

Job arrays:

- offer a mechanism for submitting and managing collections of similar jobs quickly and easily;
- job arrays with millions of tasks can be submitted in milliseconds (subject to configured size limits).
- All jobs must have the same initial options (e.g. size, time limit, etc)

Purposes :

- When it possible, split the inputs in chunks

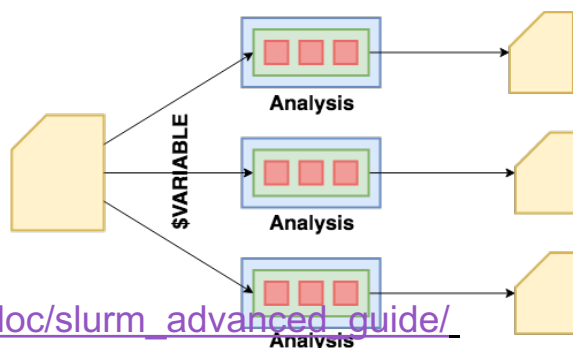


Job arrays:

- offer a mechanism for submitting and managing collections of similar jobs quickly and easily;
- job arrays with millions of tasks can be submitted in milliseconds (subject to configured size limits).
- All jobs must have the same initial options (e.g. size, time limit, etc)

Purposes :

- Explore a parameter



4. sbatch: Job-array

Problem: a large number of jobs to run and they are largely identical in terms of the command to run.

For example, you may have 1000 data sets, and you want to run a single program on each of them.

Naive solution: generate 1000 shell scripts, and submit them to the cluster.

Best solution: on SLURM systems - array jobs. The advantages are:

→ You only have to write one shell script

*One Script to rule them all, One Script to find them,
One Script to bring them all and in the darkness bind them*

4. sbatch: Job-array

```
$ ls *.fas
```

```
488_albifrons_bret.fas      493_albifrons_bret.fas      577_praehirsuta_bret.fas
584_praehirsuta_bret.fas    594_hybride_norm.fas        703_praehirsuta_norm.fas
714_albifrons_norm.fas      724_praehirsuta_norm.fas    490_albifrons_bret.fas
570_praehirsuta_bret.fas    580_praehirsuta_bret.fas    587_hybride_norm.fas
595_hybride_norm.fas        707_praehirsuta_norm.fas    719_albifrons_norm.fas
```

1. Create the structure

```
#!/bin/bash
#SBATCH --cpus-per-task 4

INPUT="insulin.fas"

module load blast/2.9.0
blastn -query $INPUT -db /db/blast/all/nt -out ${INPUT}-nt.blast -outfmt 6 -num_threads
$SLURM_CPUS_PER_TASK
```

4. sbatch: Job-array

```
$ ls *.fas
```

```

488_albifrons_bret.fas      493_albifrons_bret.fas      577_praehirsuta_bret.fas
584_praehirsuta_bret.fas    594_hybride_norm.fas        703_praehirsuta_norm.fas
714_albifrons_norm.fas     724_praehirsuta_norm.fas    490_albifrons_bret.fas
570_praehirsuta_bret.fas    580_praehirsuta_bret.fas    587_hybride_norm.fas
595_hybride_norm.fas       707_praehirsuta_norm.fas    719_albifrons_norm.fas
    
```

2. Get the n^{th} **INPUT** / **SLURM_ARRAY_TASK_ID**th

```

#!/bin/bash
#SBATCH --cpus-per-task 4

INPUT=$(ls *.fas | awk "NR==$SLURM_ARRAY_TASK_ID")

module load blast/2.9.0
blastn -query $INPUT -db /db/blast/all/nt -out ${INPUT}-nt.blast -outfmt 6 -num_threads
$SLURM_CPUS_PER_TASK
    
```

- **NR** = Number of Row
- **\$ ()** means launch the command and get back the result

4. sbatch: Job-array

```
$ ls *.fas
```

```

488_albifrons_bret.fas      493_albifrons_bret.fas      577_praehirsuta_bret.fas
584_praehirsuta_bret.fas    594_hybride_norm.fas        703_praehirsuta_norm.fas
714_albifrons_norm.fas     724_praehirsuta_norm.fas    490_albifrons_bret.fas
570_praehirsuta_bret.fas    580_praehirsuta_bret.fas    587_hybride_norm.fas
595_hybride_norm.fas        707_praehirsuta_norm.fas    719_albifrons_norm.fas
    
```

2. Get the n^{th} `INPUT` / `SLURM_ARRAY_TASK_ID`th

```

$ SLURM_ARRAY_TASK_ID=1 ; INPUT=$(ls *.fas | awk "NR==$SLURM_ARRAY_TASK_ID"); echo $INPUT
# 488_albifrons_bret.fas
# $ SLURM_ARRAY_TASK_ID=2 ; INPUT=$(ls *.fas | awk "NR==$SLURM_ARRAY_TASK_ID"); echo $INPUT
# 493_albifrons_bret.fas
$ SLURM_ARRAY_TASK_ID=3 ; INPUT=$(ls *.fas | awk "NR==$SLURM_ARRAY_TASK_ID"); echo $INPUT
570_praehirsuta_bret.fas
I $ ...
    
```

```

module load blast/2.9.0
blastn -query $INPUT -db /db/blast/all/nt -out ${INPUT}-nt.blast -outfmt 6 -num_threads
$SLURM_CPUS_PER_TASK
    
```

- **NR** = Number of Row
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4. sbatch: Job-array

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488_albifrons_bret.fas      493_albifrons_bret.fas      577_praehirsuta_bret.fas
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570_praehirsuta_bret.fas   580_praehirsuta_bret.fas    587_hybride_norm.fas
595_hybride_norm.fas       707_praehirsuta_norm.fas    719_albifrons_norm.fas
    
```

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714_albifrons_norm.fas     724_praehirsuta_norm.fas    490_albifrons_bret.fas
570_praehirsuta_bret.fas    580_praehirsuta_bret.fas    587_hybride_norm.fas
595_hybride_norm.fas       707_praehirsuta_norm.fas    719_albifrons_norm.fas
    
```

3. Set the `SLURM_ARRAY_TASK_ID` range

```

#!/bin/bash
#SBATCH --cpus-per-task 4
#SBATCH --array 1-500

INPUT=$(ls *.fas | awk "NR==$SLURM_ARRAY_TASK_ID")

module load blast/2.9.0
blastn -query $INPUT -db /db/blast/all/nt -out ${INPUT}-nt.blast -outfmt 6 -num_threads
$SLURM_CPUS_PER_TASK
    
```

- `--array 1-1000`
- `--array 250-500`
- `--array 2,4,8,16`

4. sbatch: Job-array

```
$ squeue -u stage10
```

JOBID	PARTITION	NAME	USER	ST	TIME	NODES	NODELIST (REASON)
56616_[4-500]	fast	blastn	stage10	PD	0:00	1	
56616_2	fast	blastn	stage10	R	01:14:23	1	n97
56616_3	fast	blastn	stage10	R	01:14:23	1	n98
56616_1	fast	blastn	stage10	R	01:15:18	1	n96

3. Set the `SLURM_ARRAY_TASK_ID` range

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#SBATCH --array 1-500

INPUT=$(ls *.fas | awk "NR==$SLURM_ARRAY_TASK_ID")

module load blast/2.9.0
blastn -query $INPUT -db /db/blast/all/nt -out ${INPUT}-nt.blast -outfmt 6 -num_threads
$SLURM_CPUS_PER_TASK
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- `--array 1-1000`
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488_albifrons_bret.fas      493_albifrons_bret.fas      577_praehirsuta_bret.fas
584_praehirsuta_bret.fas    594_hybride_norm.fas        703_praehirsuta_norm.fas
714_albifrons_norm.fas     724_praehirsuta_norm.fas    490_albifrons_bret.fas
570_praehirsuta_bret.fas    580_praehirsuta_bret.fas    587_hybride_norm.fas
595_hybride_norm.fas       707_praehirsuta_norm.fas    719_albifrons_norm.fas
    
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570_praehirsuta_bret.fas    580_praehirsuta_bret.fas    587_hybride_norm.fas
595_hybride_norm.fas       707_praehirsuta_norm.fas    719_albifrons_norm.fas
```

5. [optional] limit the number of running jobs

```
#!/bin/bash
#SBATCH --cpus-per-task 4
#SBATCH --array 1-500%100

INPUT=$(ls *.fas | awk "NR==$SLURM_ARRAY_TASK_ID")

module load blast/2.9.0
blastn -query $INPUT -db /db/blast/all/nt -out ${INPUT}-nt.blast -outfmt 6 -num_threads
$SLURM_CPUS_PER_TASK
```

A black and white photograph of a city skyline at night, likely New York City, with the text "The End" overlaid in a large, white, cursive font. The skyline features several prominent skyscrapers, including the Empire State Building, which is illuminated and stands out against the dark sky. The foreground is dark and out of focus, showing some lights and structures. The overall mood is dramatic and final.

The End